



Teaching at the 21st century University

Prof. Jacques Lanarès

- ✓ Which main evolutions ?
- ✓ What challenges ?
- ✓ How to address these challenges ?

Which main evolutions ?

- ✓ Political
- ✓ Economical
- ✓ “Psycho-sociological”
- ✓ Technological

✓ Political

- autonomy & accountability
- EHEA – Bologna Process -ESG



Un cours à l'université donné par Henricus de Alemannia (peinture de Laurent de Voltina (seconde moitié du 14e siècle)

Can you tell me what happened last week ?

Nothing happened the Prof spoke all the time



Student centered Teaching & Learning



1.3 Student-centered learning, teaching and assessment

Institutions should ensure that the programmes are delivered in a way that encourages students to take an active role in creating the learning process, and that the assessment of students reflects this approach

Standards and Guidelines for Quality Assurance in the European Higher Education Area (ESG)

A multidimensional concept & cultural change



OVERVIEW ON STUDENT-CENTRED
LEARNING IN HIGHER EDUCATION IN EUROPE
RESEARCH STUDY



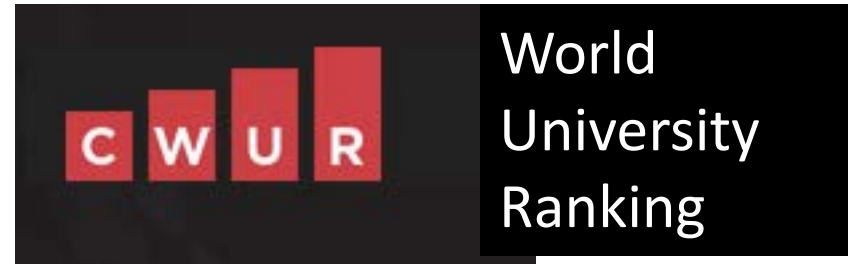
- Diverse & Active Teaching strategies
- Flexibility of individual « trajectories »
- Support structures for Learning
- Responsabilisation & autonomy
- Involvement in programme elaboration



✓ Economical

- Competition between HEI's

Globalisation & compétition



✓ Economical

- Competition between HEI's
- Employability of graduates

STUDENT

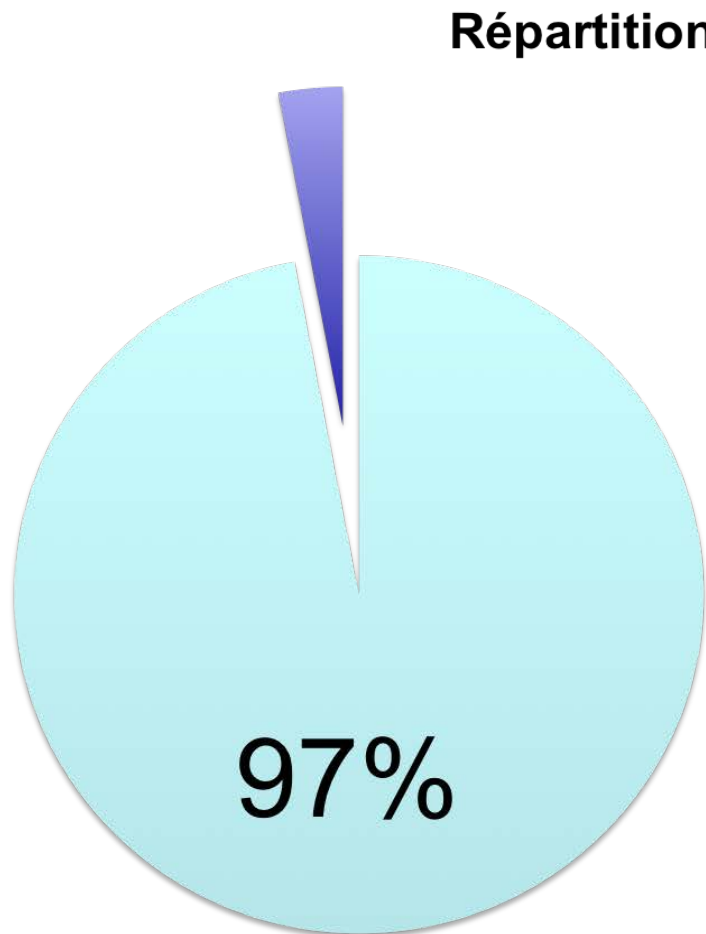


GRADUATE



© Gary Varvel

< 3 % of students will
pursue an academic career

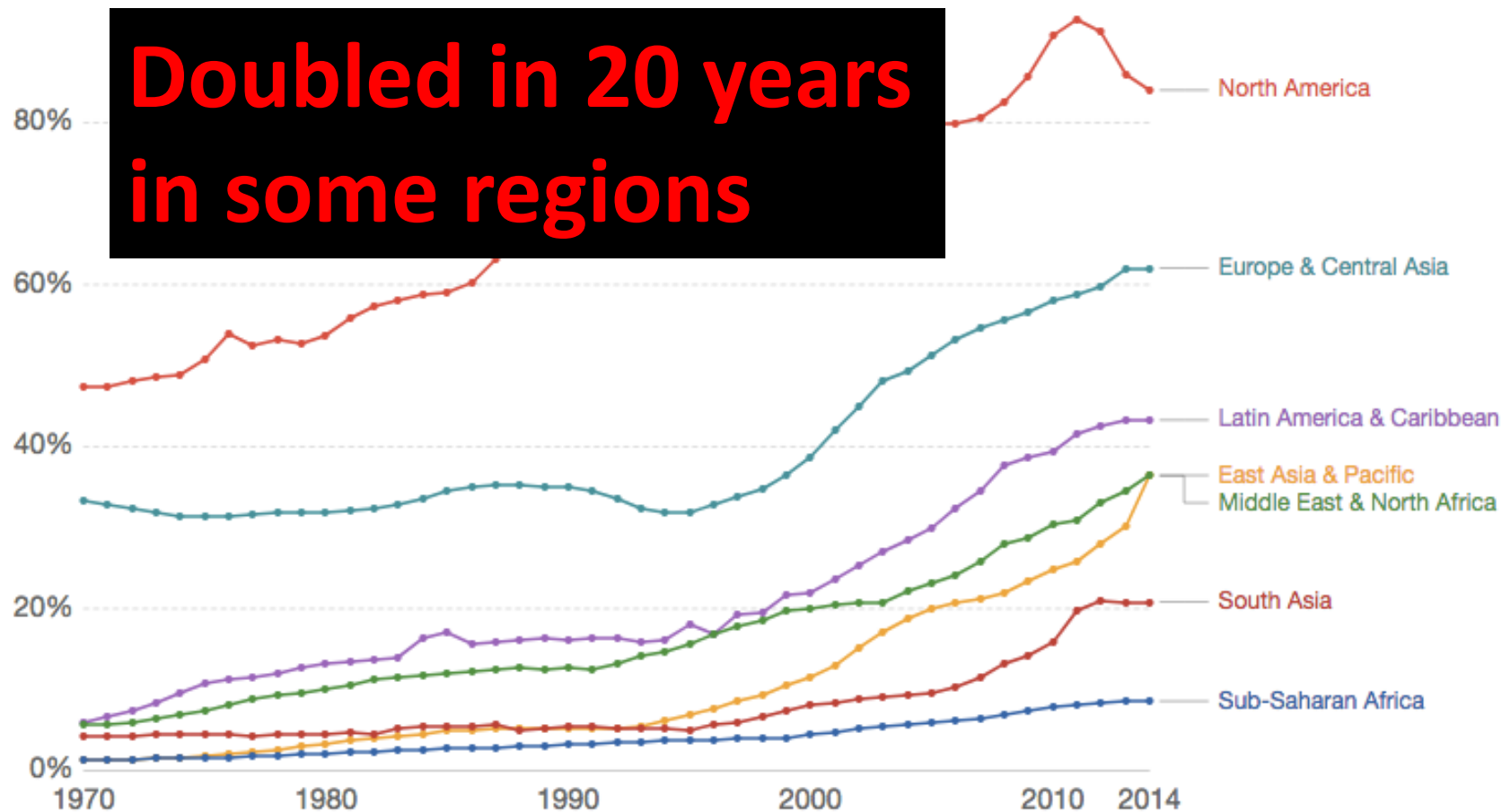


- ✓ “Psycho-Sociological”
 - “massification”

Gross enrollment ratio in tertiary education

Total enrollment in tertiary education, regardless of age, expressed as a percentage of the total population of the five-year age group following on from secondary school leaving.

**Doubled in 20 years
in some regions**



Source: World Bank

CC BY-SA

+ Add country

CHART

MAP

DATA

SOURCES



✓ “Psycho-Sociological”

- “massification”

- Evolution of profiles

Generation Z is starting university – but is higher education ready?

Smarter than baby boomers and way more ambitious than Millennials: universities don't seem to be considering the impact of Gen Z



 Change is coming and this new generation of students is leading it. Photograph: Alamy

Characterics Z Generation

- Born after 1995
- **Independent** et responsable
- Entrepreneurial
- Favour **applied and practical approaches** to learn
- Use **social network** for research
- Communicate with **images**
- Are very **connected**....

Source: Enquête Forbes

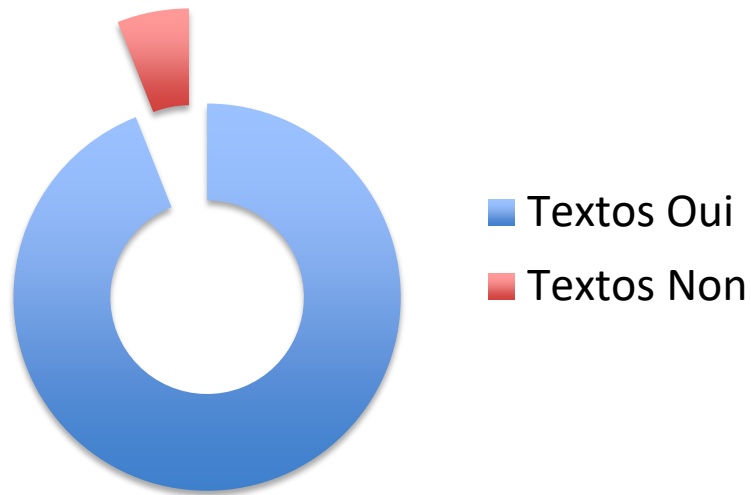
The average human **attention span**



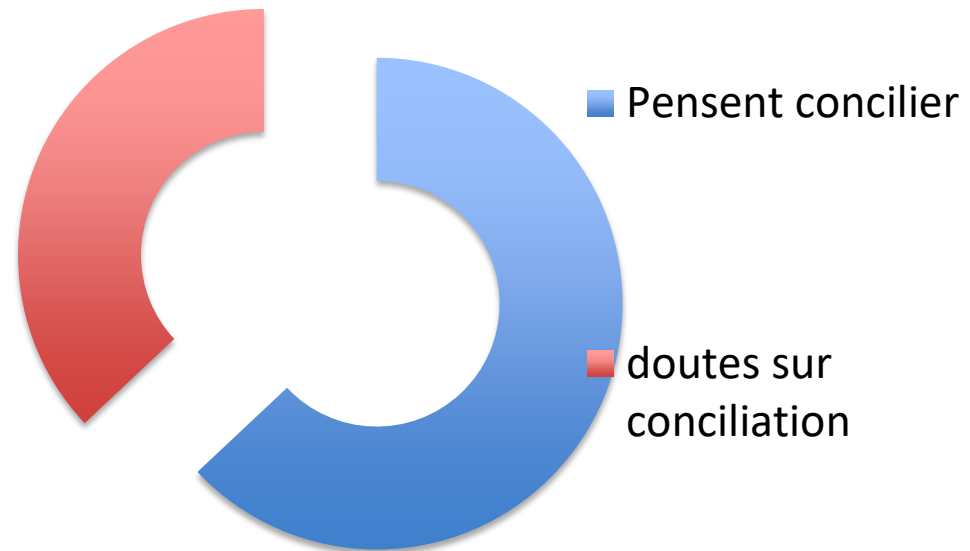
Source probably non existing

« multitaskers »

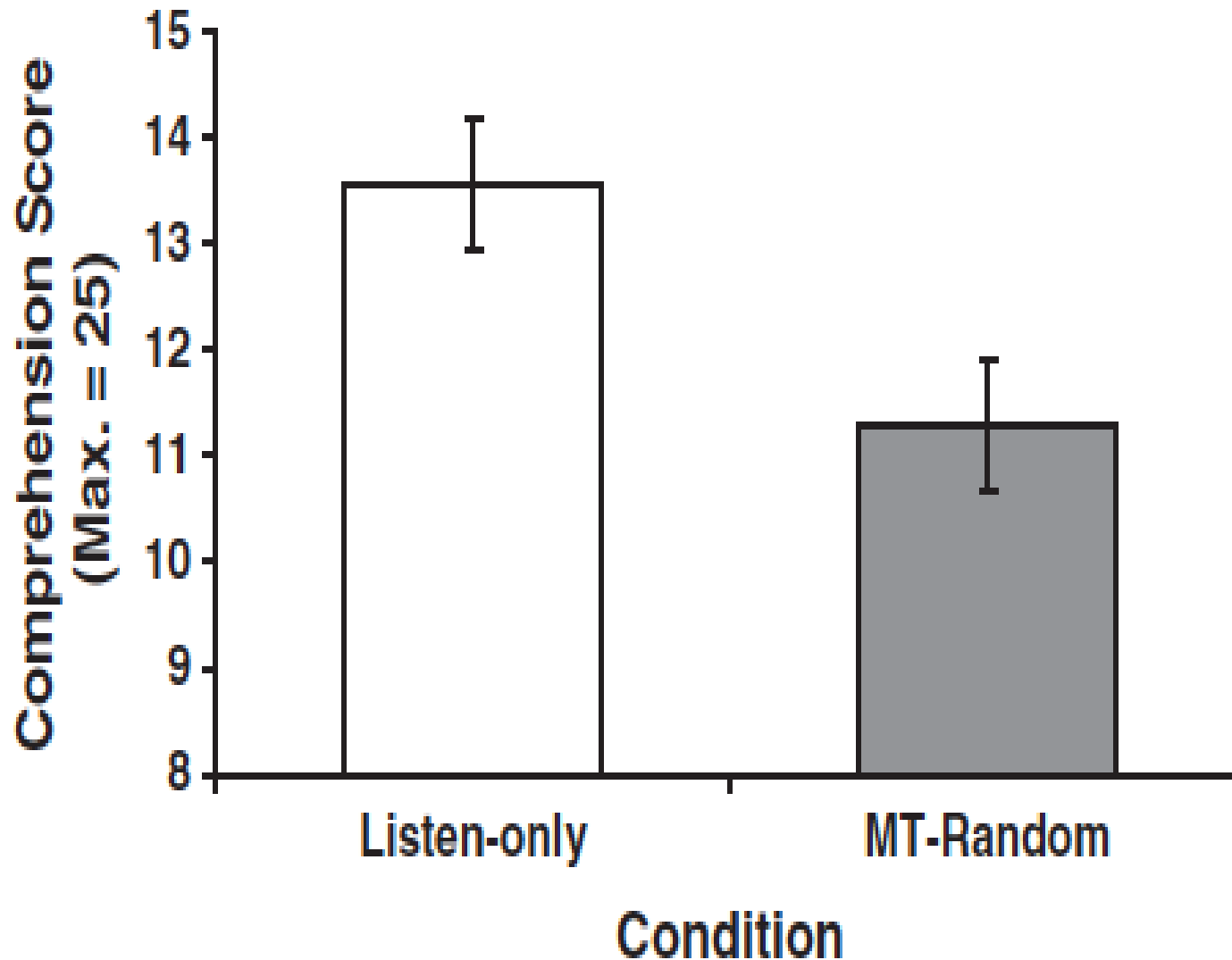
94% recieve and send SMS



**63% think they can conciliate
sms and lectures**



Real effects on Learning



✓ Technological

- Digital Revolution

Digital Revolution





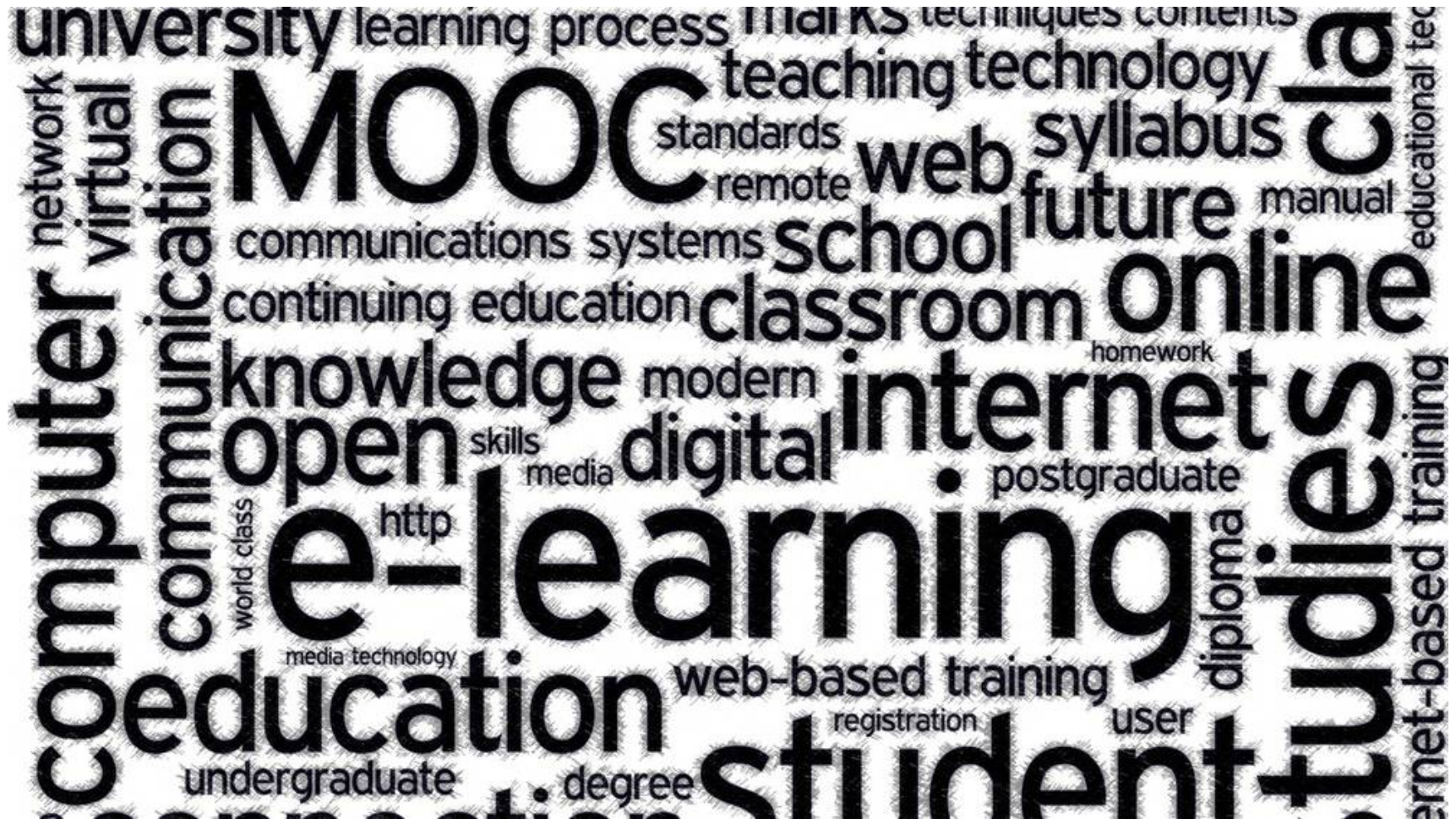
“There are Wikipedia sites in **300 different languages**, with **46 million articles** accessed by **1.4 billion** unique devices every **single month**”.



INDEPENDENT

David Barnett 18.02 2018

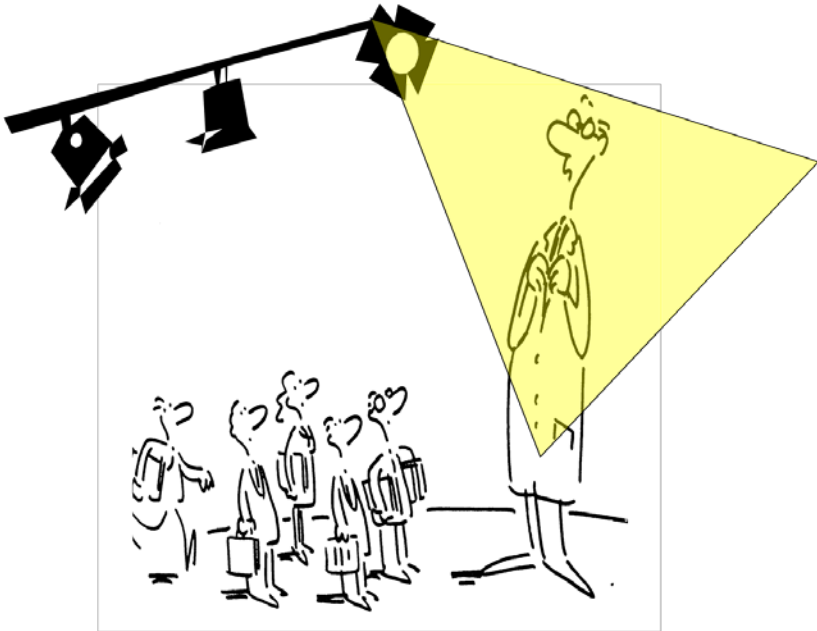
New opportunities for Teaching & Learning



- ✓ Which main evolutions ?
- ✓ What challenges
- ✓ How to address these challenges

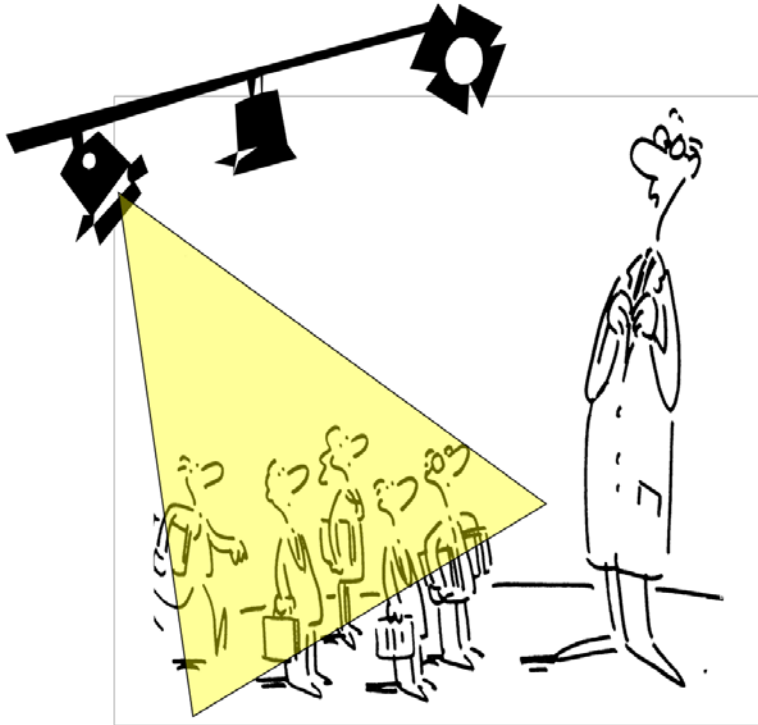
- ✓ Student centred Teaching and Learning
 - => Focus on Learning outcomes

Shift focus from ...



- Focus on Teachers
- Focus on Content

... to an other Focus



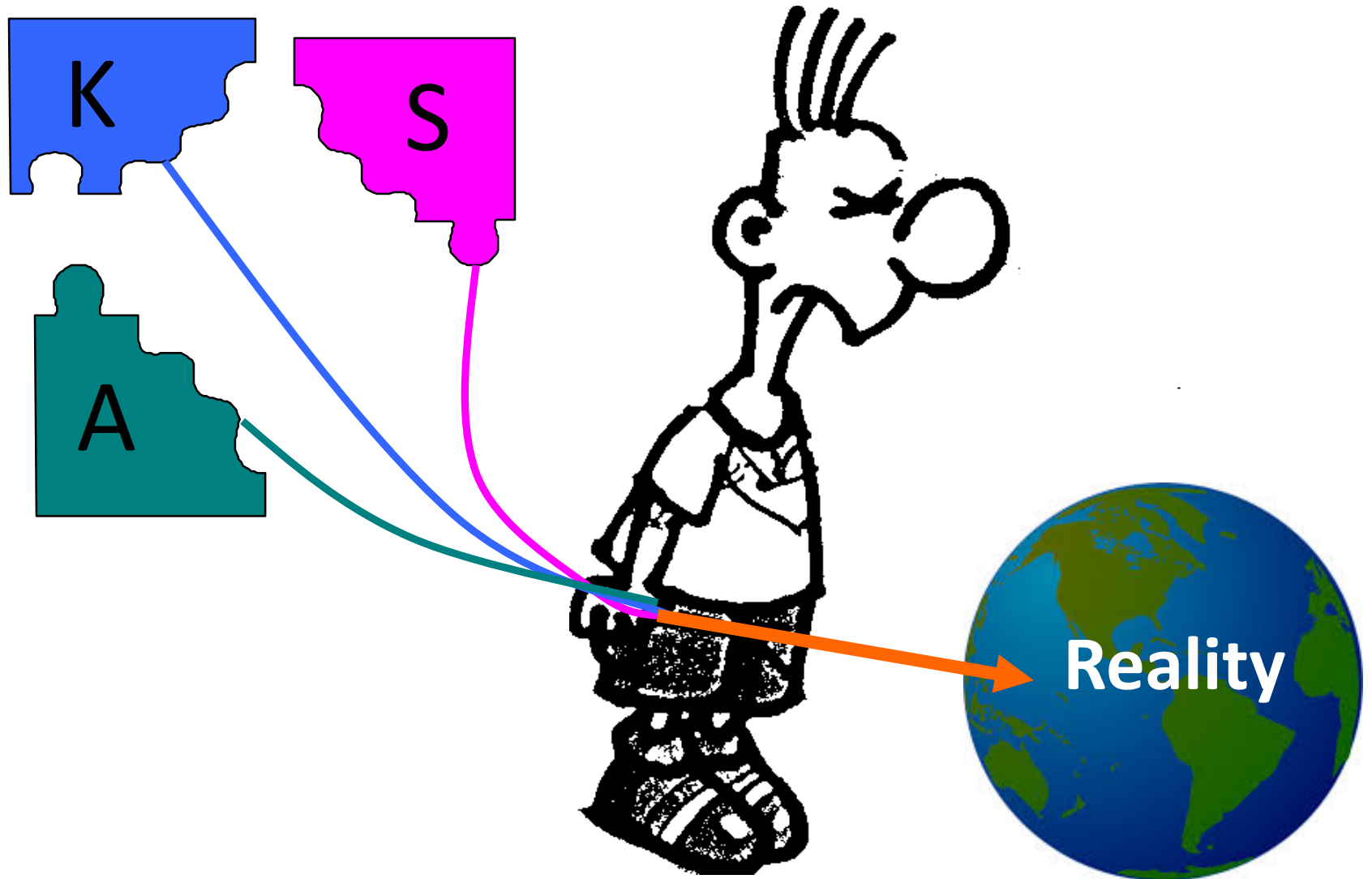
- Focus on Learners
- Focus on Learning outcomes

Learning Outcomes

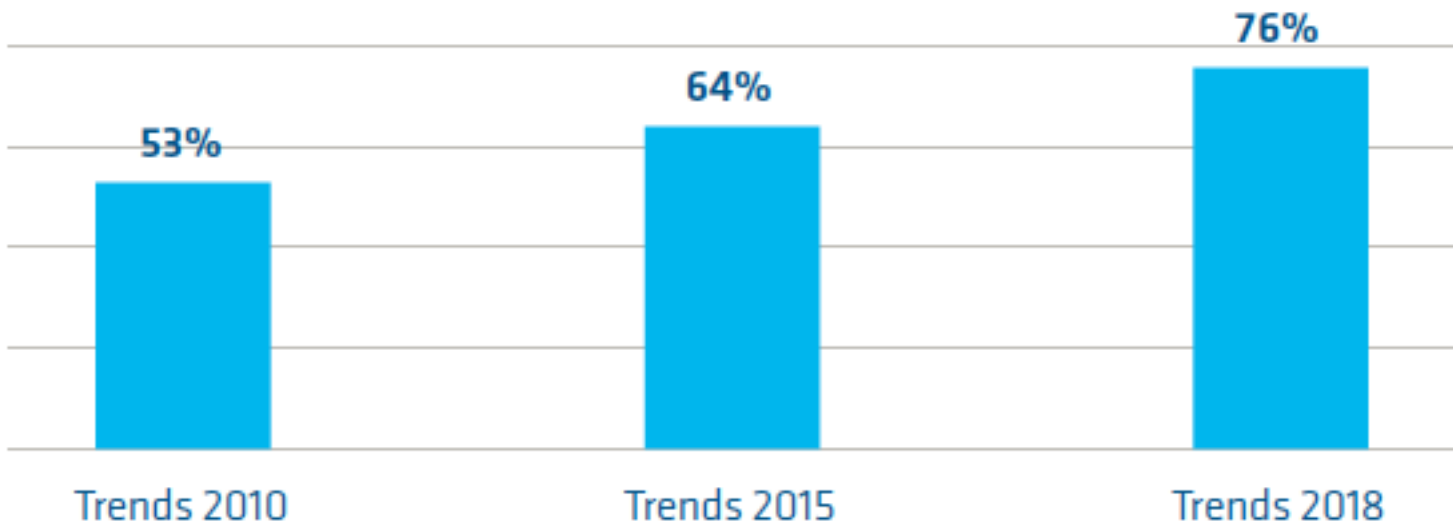


Corner Stone

The integrative logic of competences



Learning outcomes for all courses



A matricial approach

UN PROGRAMME

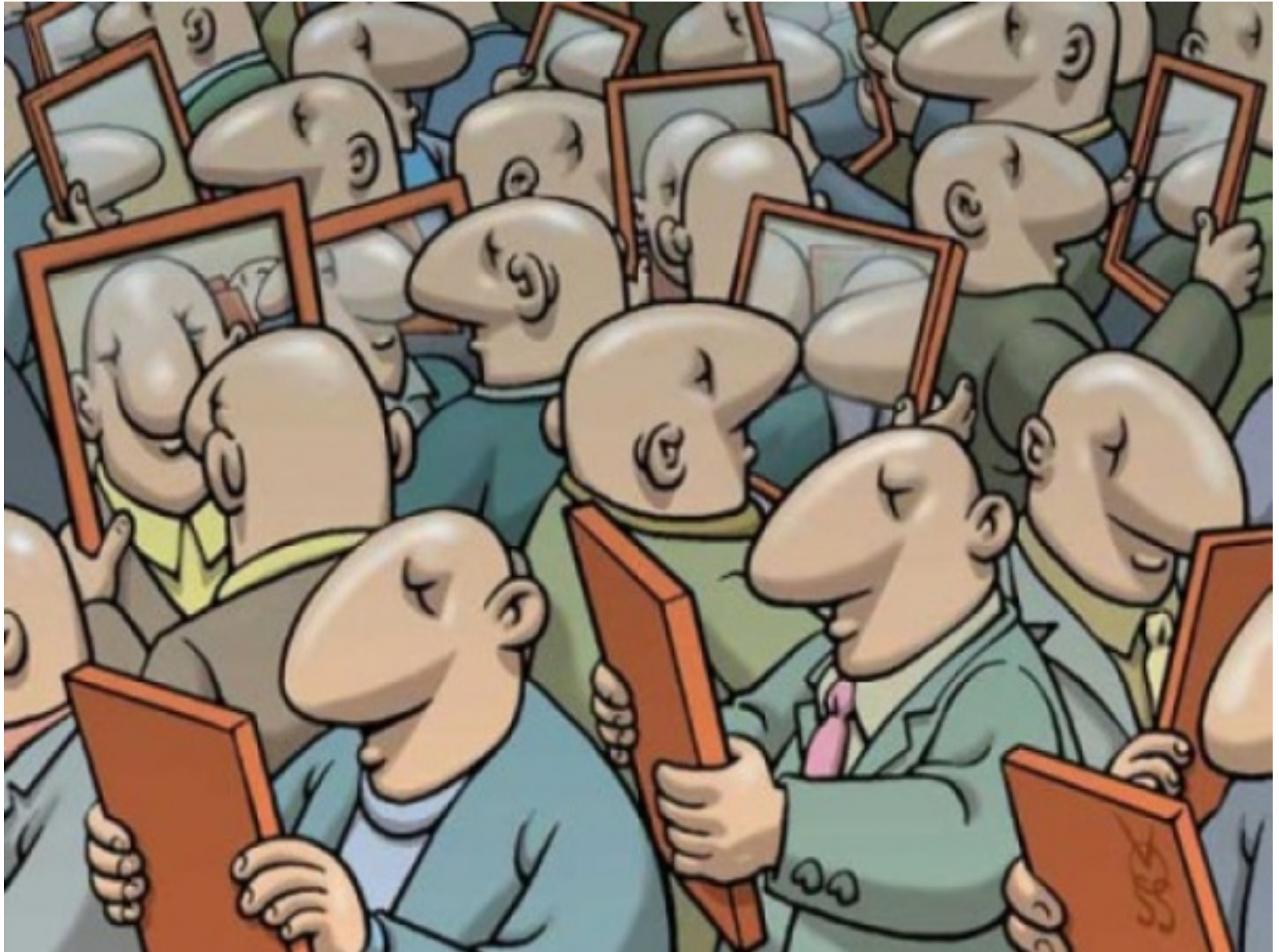
②

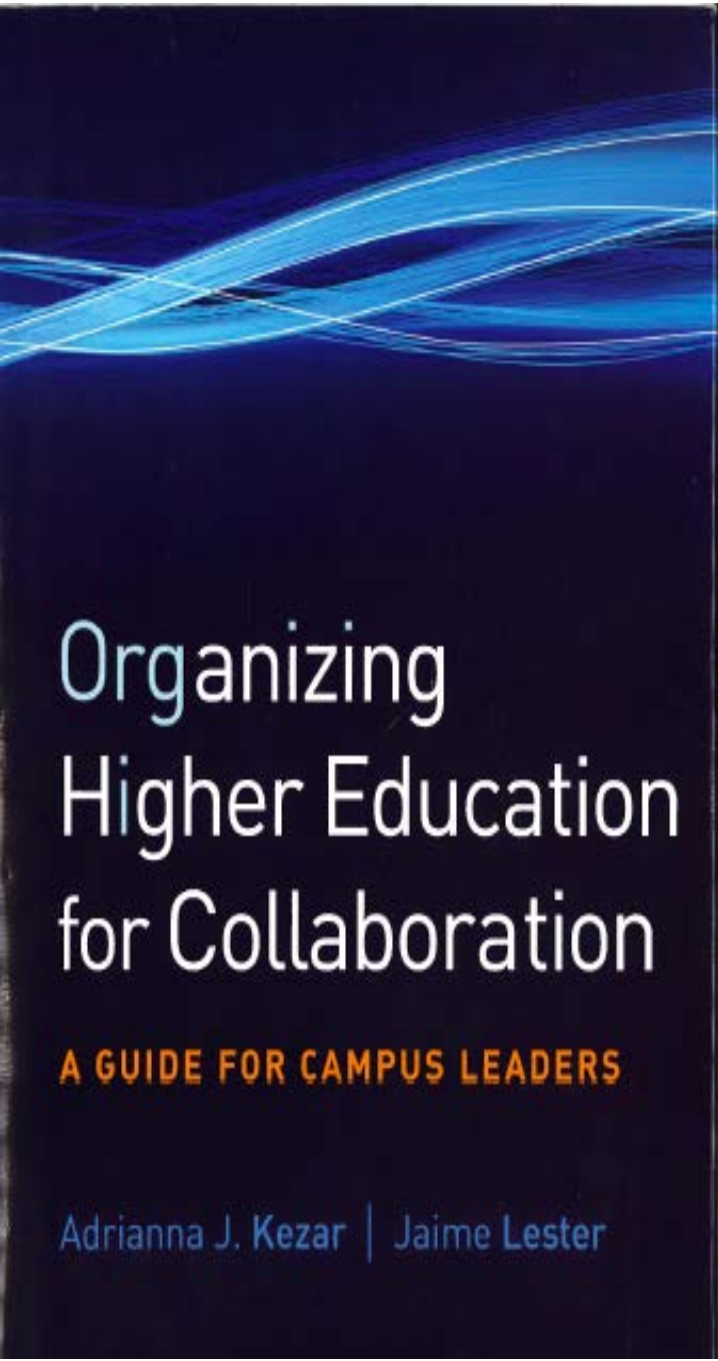
Référentiel de LO

1

	Cours 1	Cours 2	Cours 3	Cours 4	Cours ...
Learning Outcomes 1		+++		+	
Learning Outcomes 2	++			+++	
Learning Outcomes 3		++		+	
Learning Outcomes ...			+++		

Programme approach means Team work





Organizing Higher Education for Collaboration

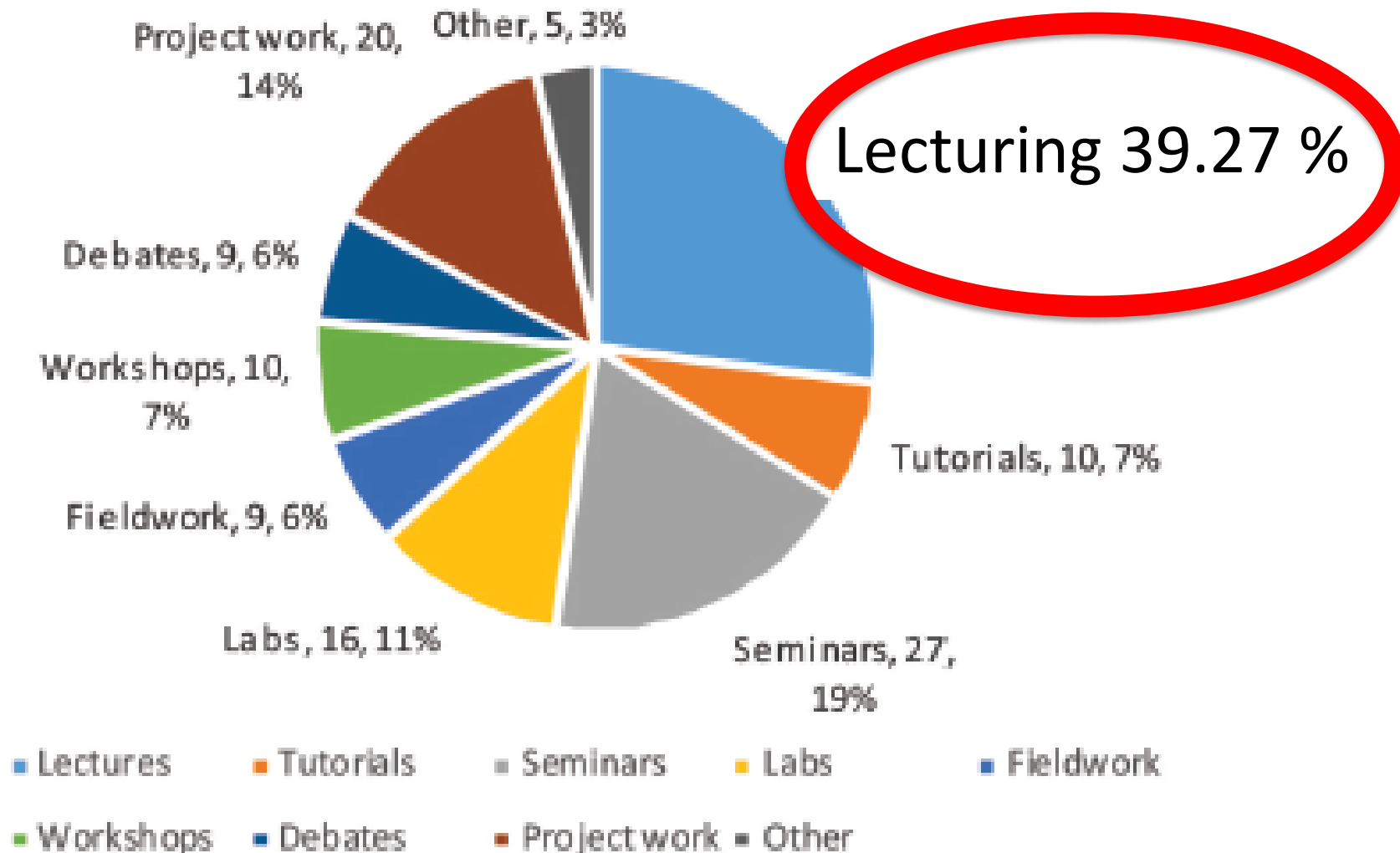
A GUIDE FOR CAMPUS LEADERS

Adrianna J. Kezar | Jaime Lester

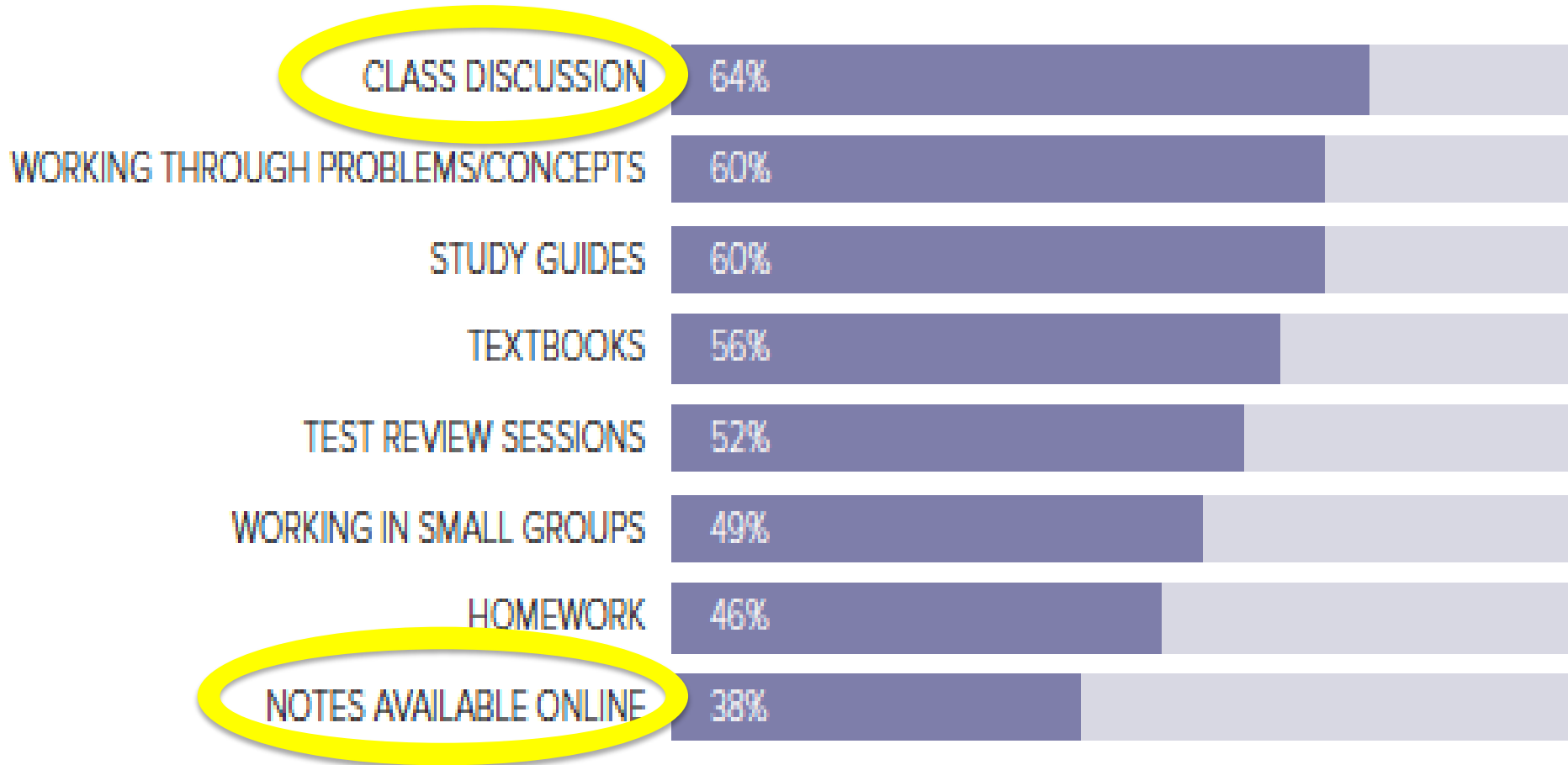
»collaboration has moved from an intuitively good idea to an imperative because of the overwhelming evidence of it's benefits «

- ✓ Massification and new profiles
 - => Diversification & active learning

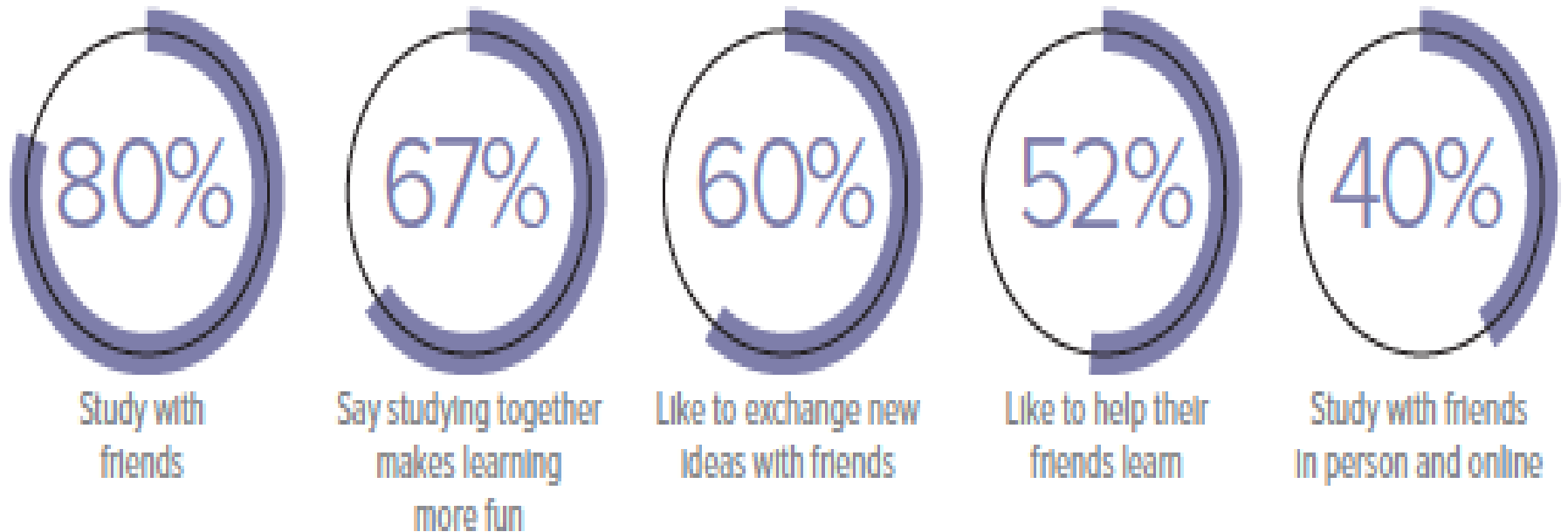
Lecturing remains the main strategy



MOST HELPFUL TOOLS FOR LEARNING

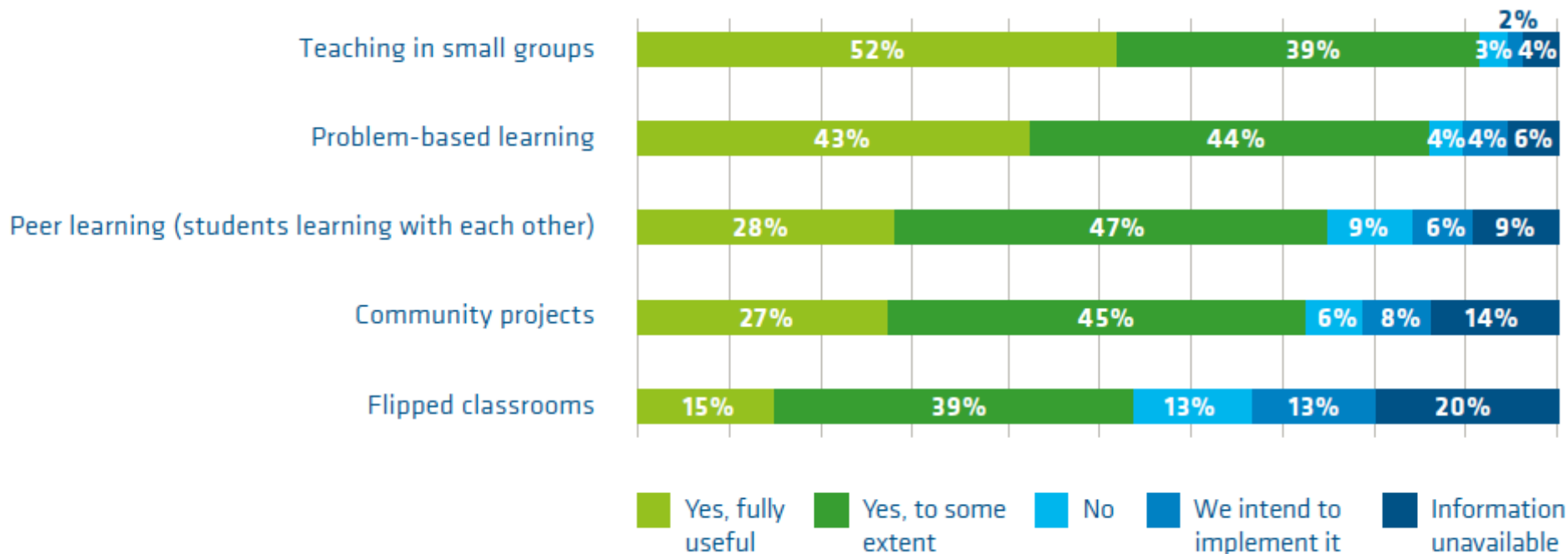


STUDENT STUDYING PREFERENCES



Respondents cited Skype as the top online tool to study with friends.

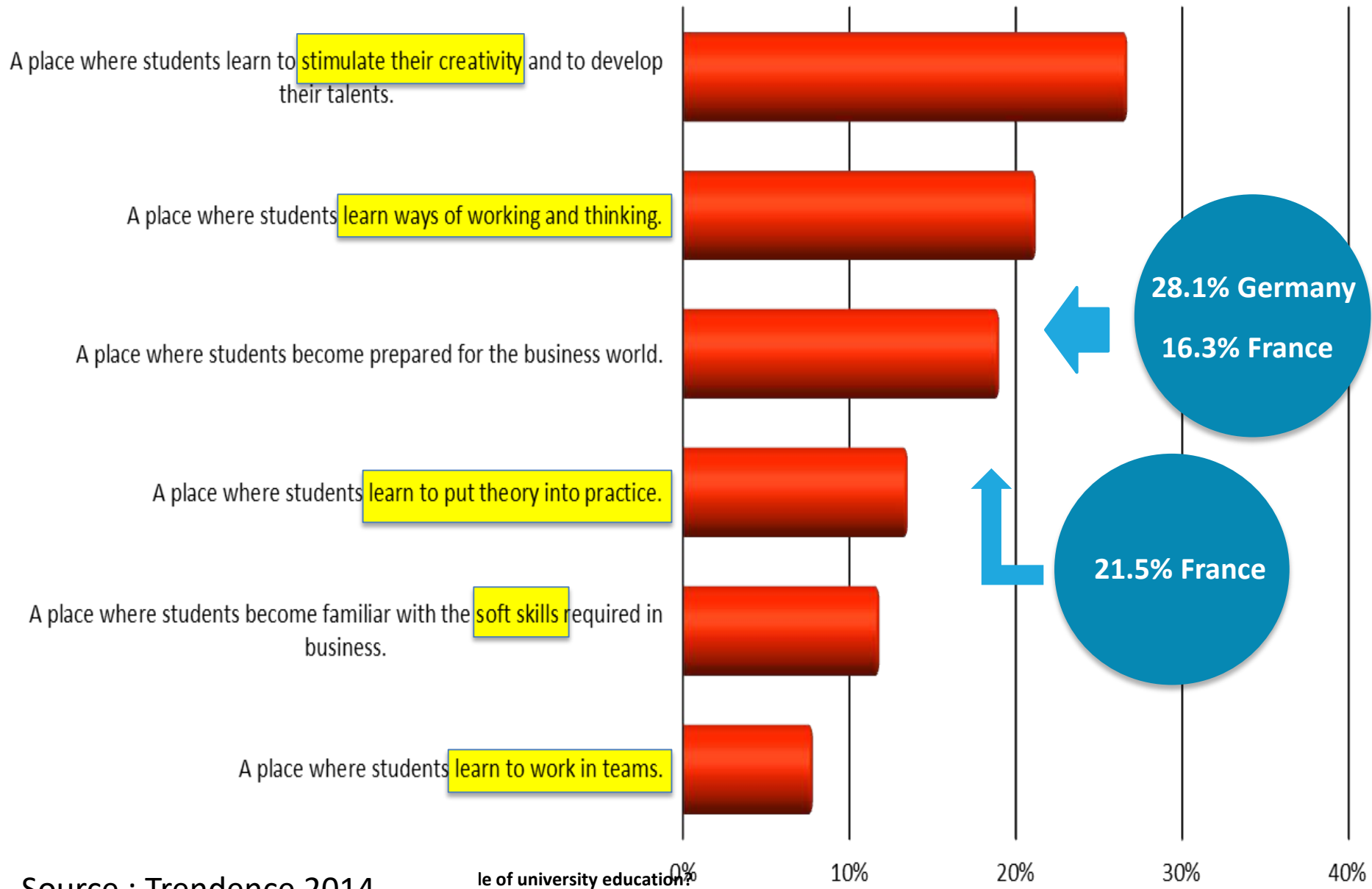
Useful approaches to enhance students learning



✓ Employability of graduates

=> opportunities to acquire 21st
century skills

What recruiters are looking for



Source : Trendence 2014

Level of university education

Employers expectations

Creativity

Reflexivity

Ability to solve problems

To know how to work in teams

To know how to learn & LLL

To be able to communicate

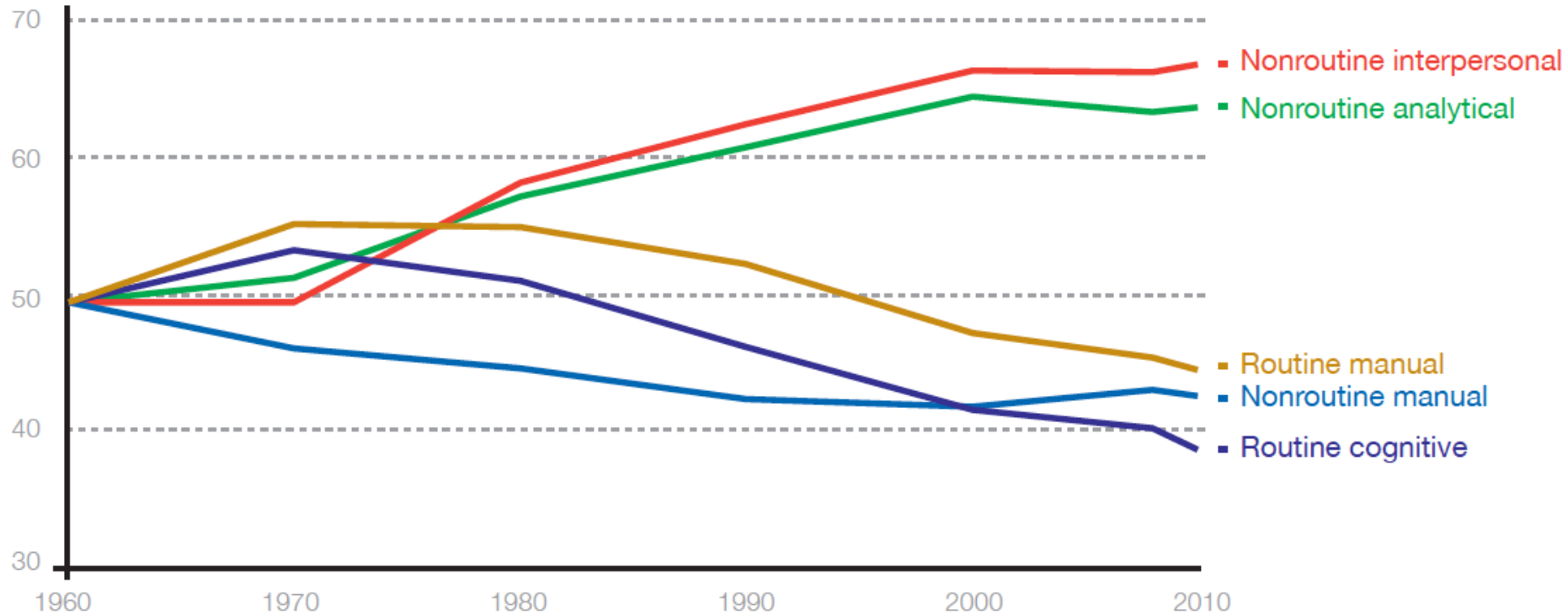
Entrepreneurship competences

Strong knowledge and ability to use it

Cultural understanding

« Technology literate »

Labour Market increasingly demands higher order skills



Source WEF 2015

21st-Century Skills

Foundational Literacies

How students apply core skills to everyday tasks



1. Literacy



2. Numeracy



3. Scientific literacy



4. ICT literacy



5. Financial literacy



6. Cultural and civic literacy

Competencies

How students approach complex challenges



7. Critical thinking/
problem-solving



8. Creativity



9. Communication



10. Collaboration

Character Qualities

How students approach their changing environment



11. Curiosity



12. Initiative



13. Persistence/
grit



14. Adaptability



15. Leadership



16. Social and cultural awareness

Lifelong Learning

Source WEF 2015

✓ Digital Revolution

=> Focus on “Pedagogical Added Value”

An illustration of various educational and technological items: a green lightbulb, a smartphone, a tablet, a laptop, a desktop monitor displaying a bar chart and pie chart, a pair of headphones, a computer mouse, and an open book.

Coursera

The MOOC revolution: Status and next steps

Andrew Ng

Stanford University & Coursera

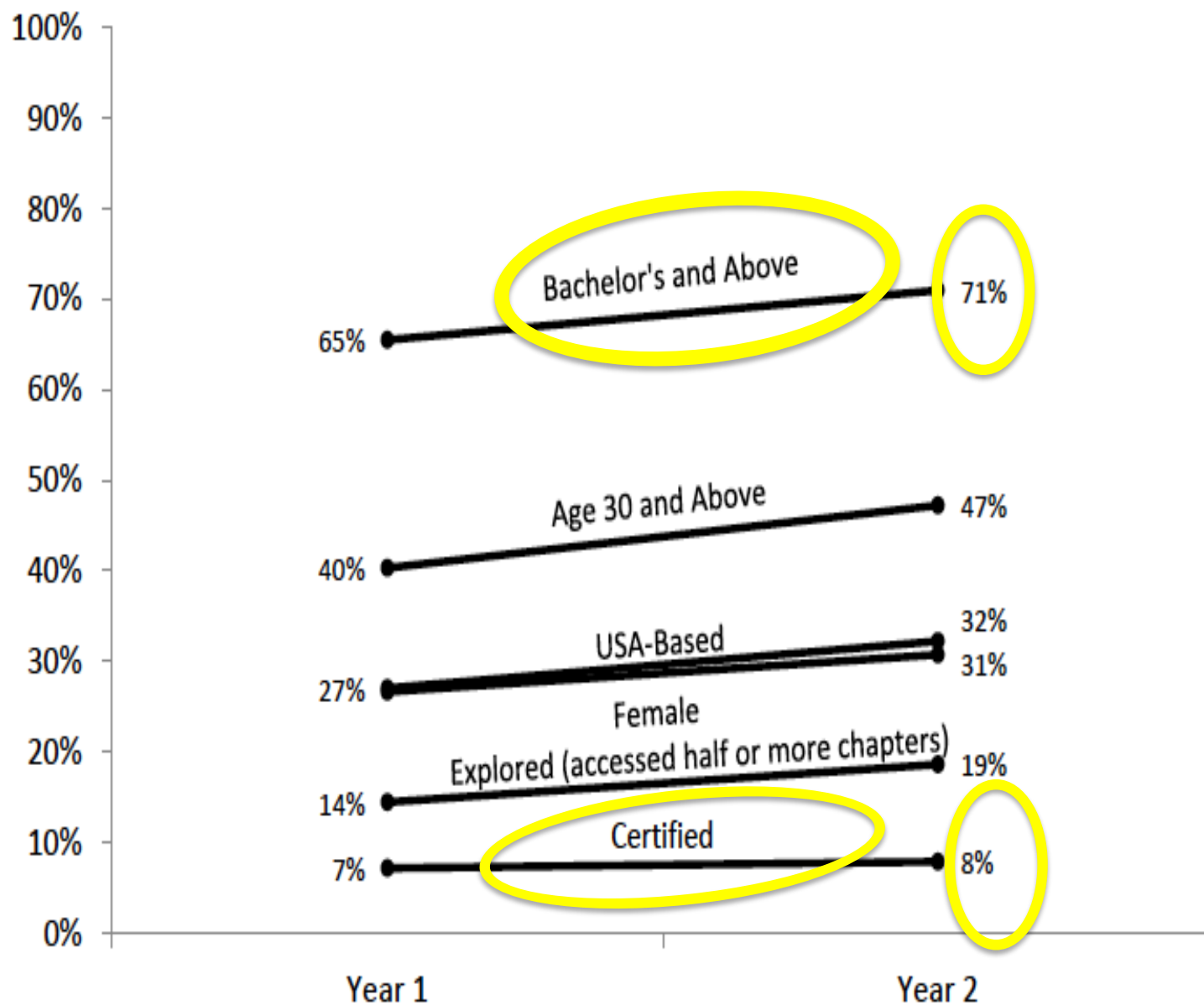


Figure 1. Trends in HarvardX and MITx open online courses, Year 1 (2012-2013, 604,932 participants, 16 courses) to Year 2 (2013-2014, 867,213 participants, 48 courses).

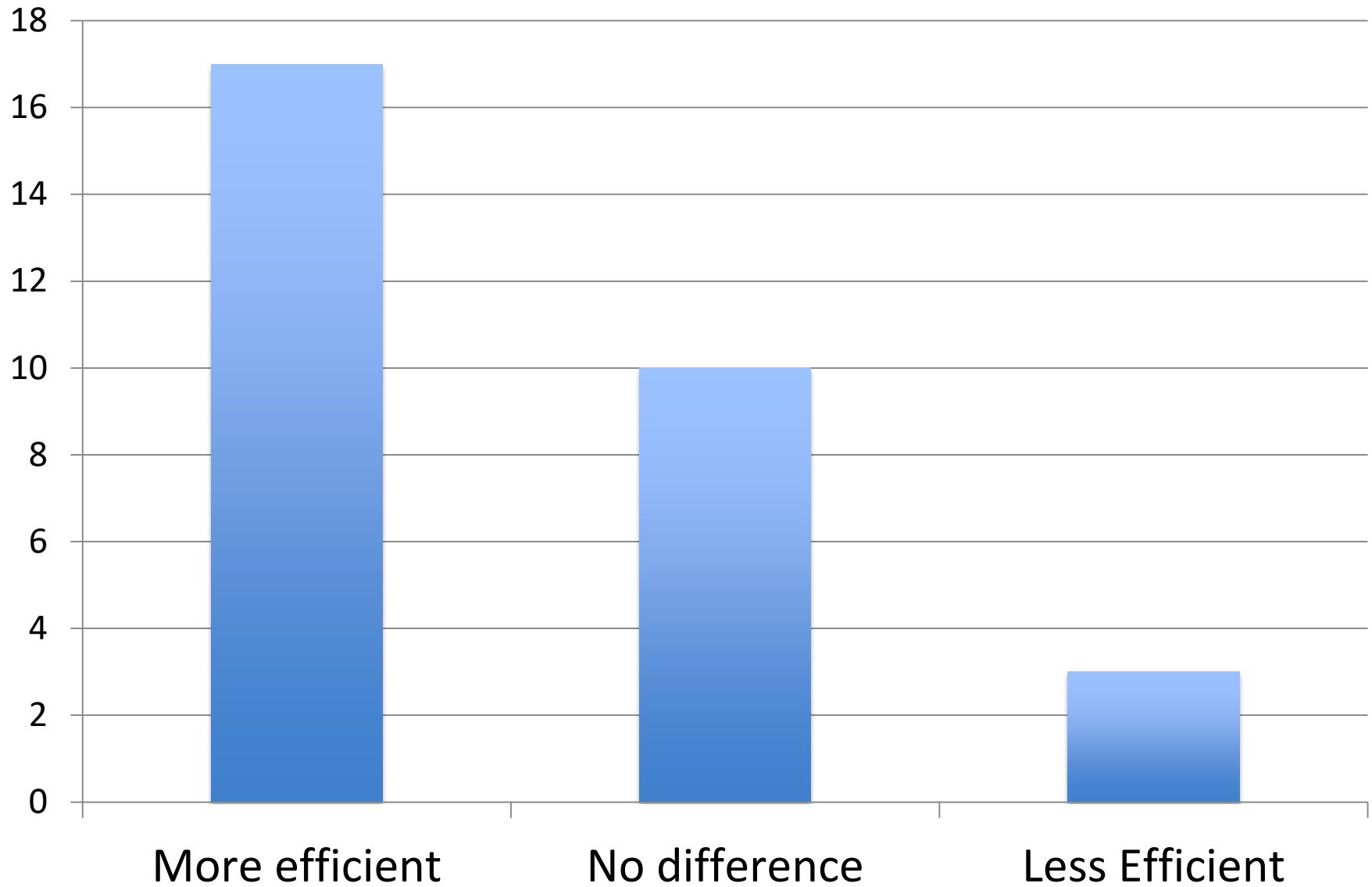


THE FLIPPED CLASSROOM REVOLUTION

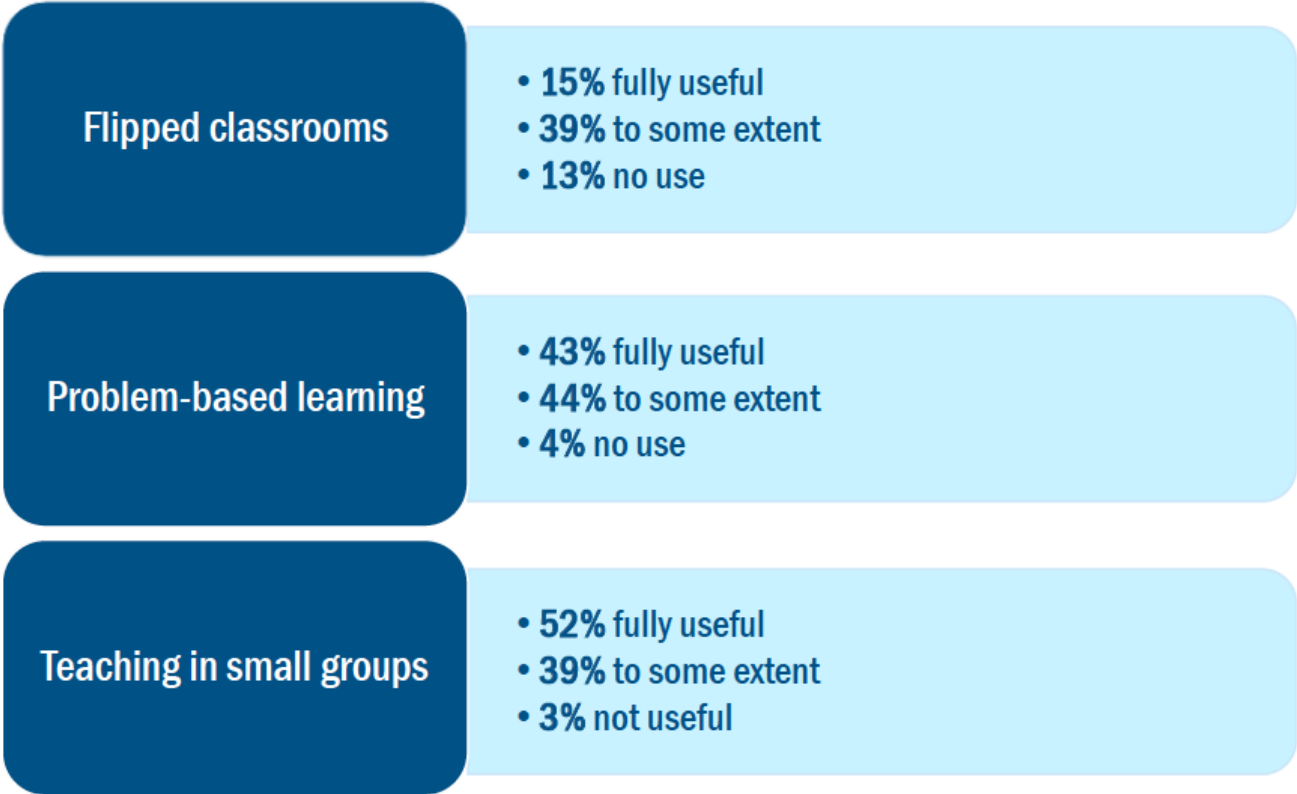
COMING TO A BRAIN
NEAR YOU

Meta analysis – 30 studies

Comparison Flipped classrooms / Traditionnal



Changing
approaches
in L&T



Trends 2018. Q. 24



No one size fits all In the
use of Technology
for Teaching

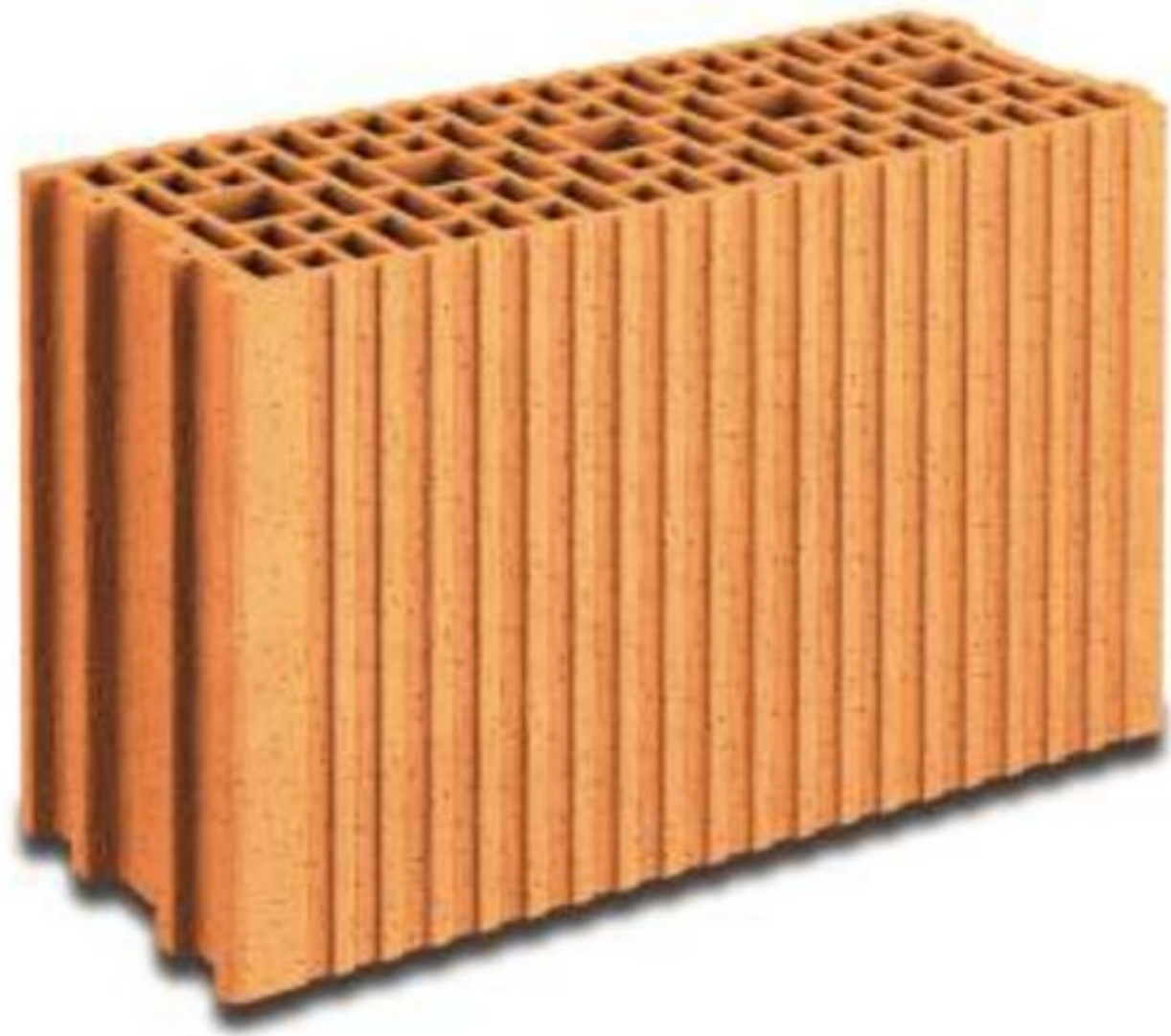
**The main question :
The pedagogical Added Value**

- ✓ Which main evolutions ?
- ✓ What challenges
- ✓ How to address these challenges

Which object do you most
spontaneously relate to teaching ?



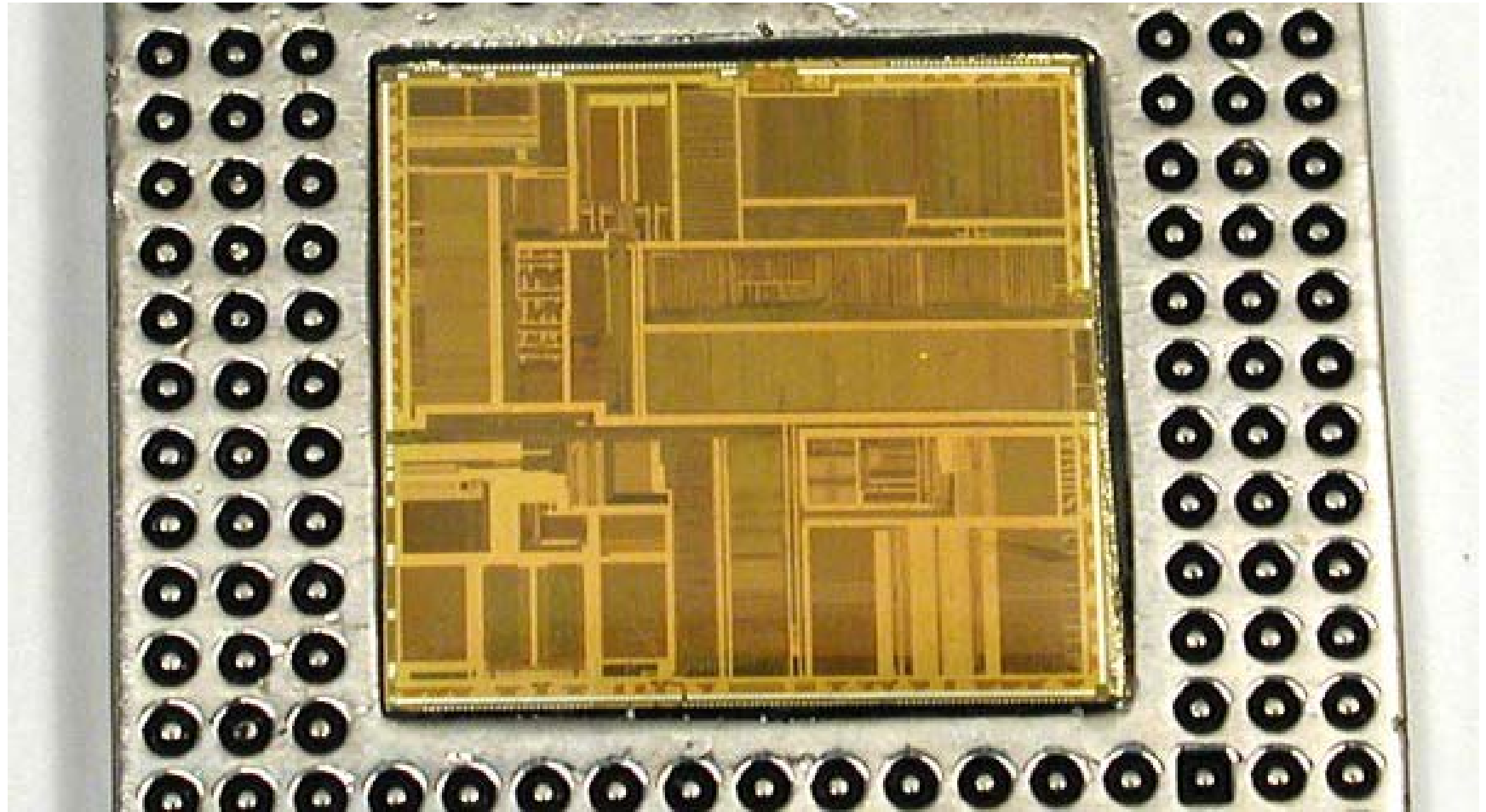






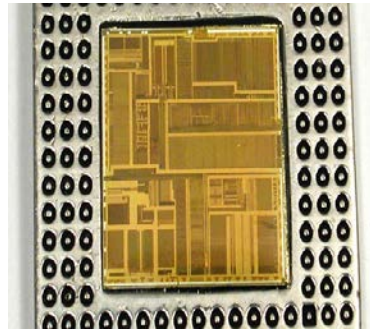
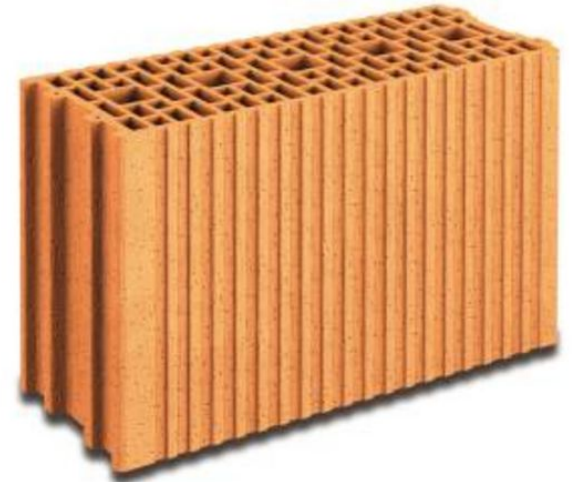






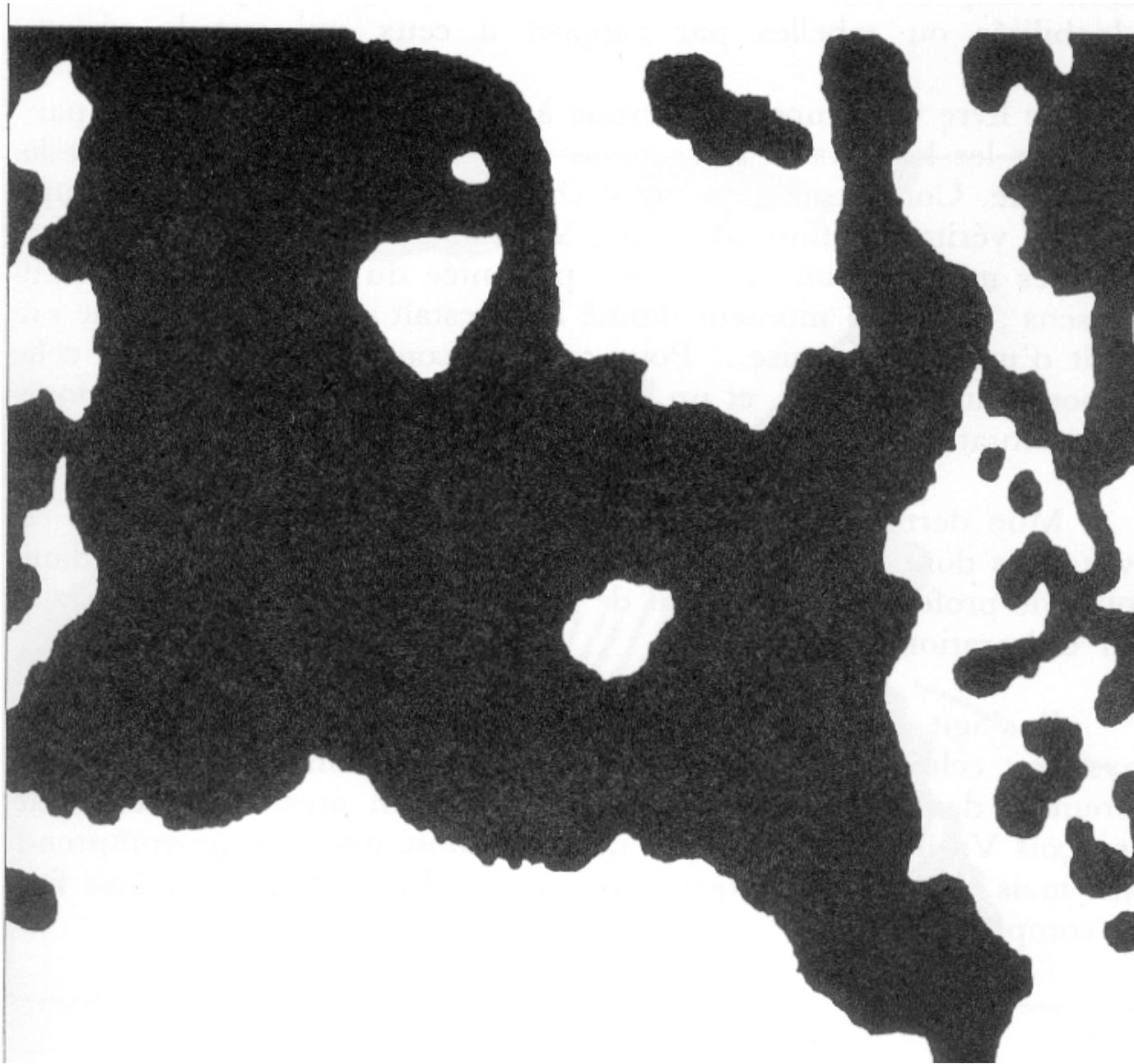


Which object do you spontaneously link with « teaching » ?

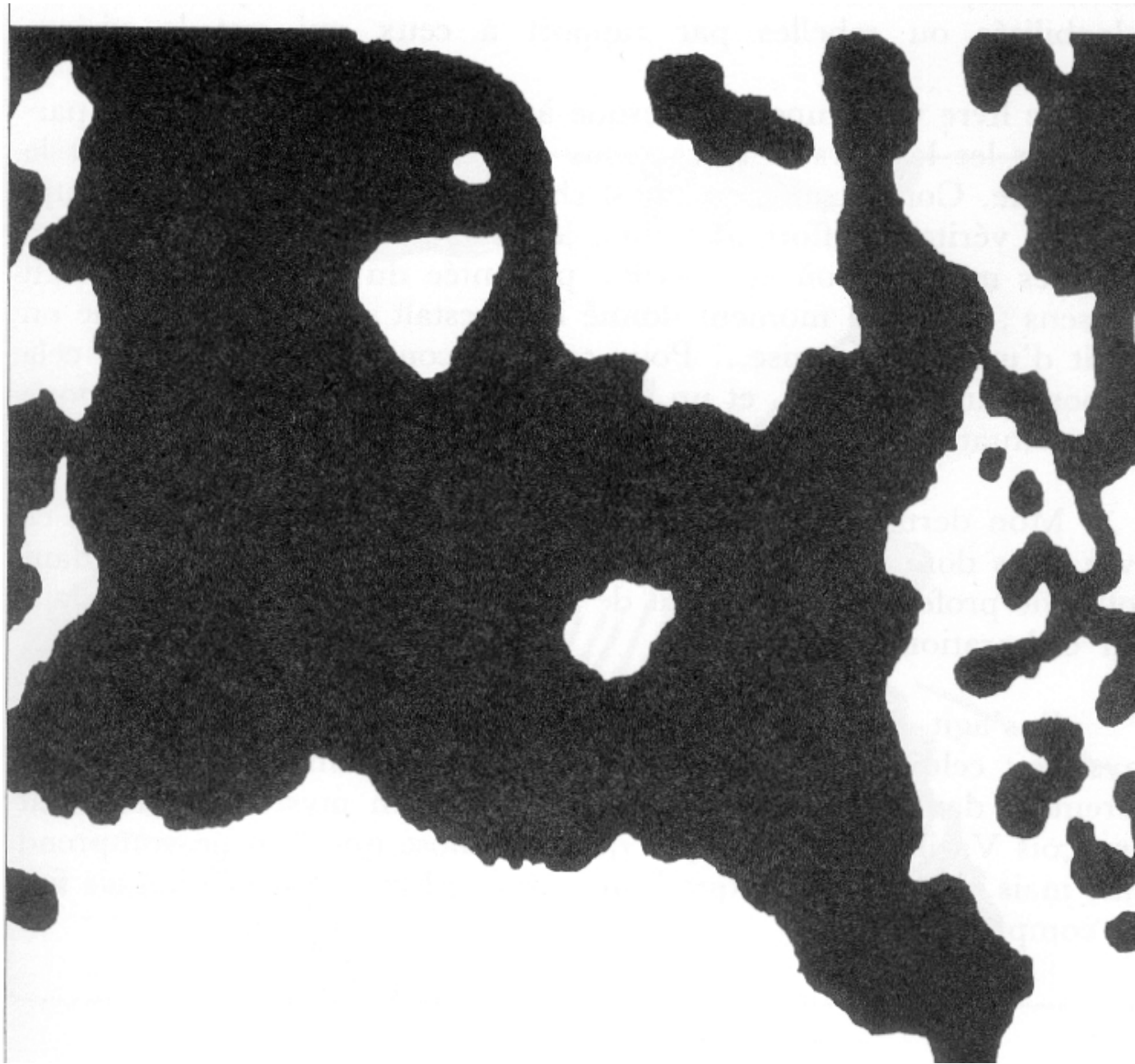


Change

- Behaviour
- Representation







Stimulus



Situation



Change

- Behaviour
- Representation





Stimulus



Situation

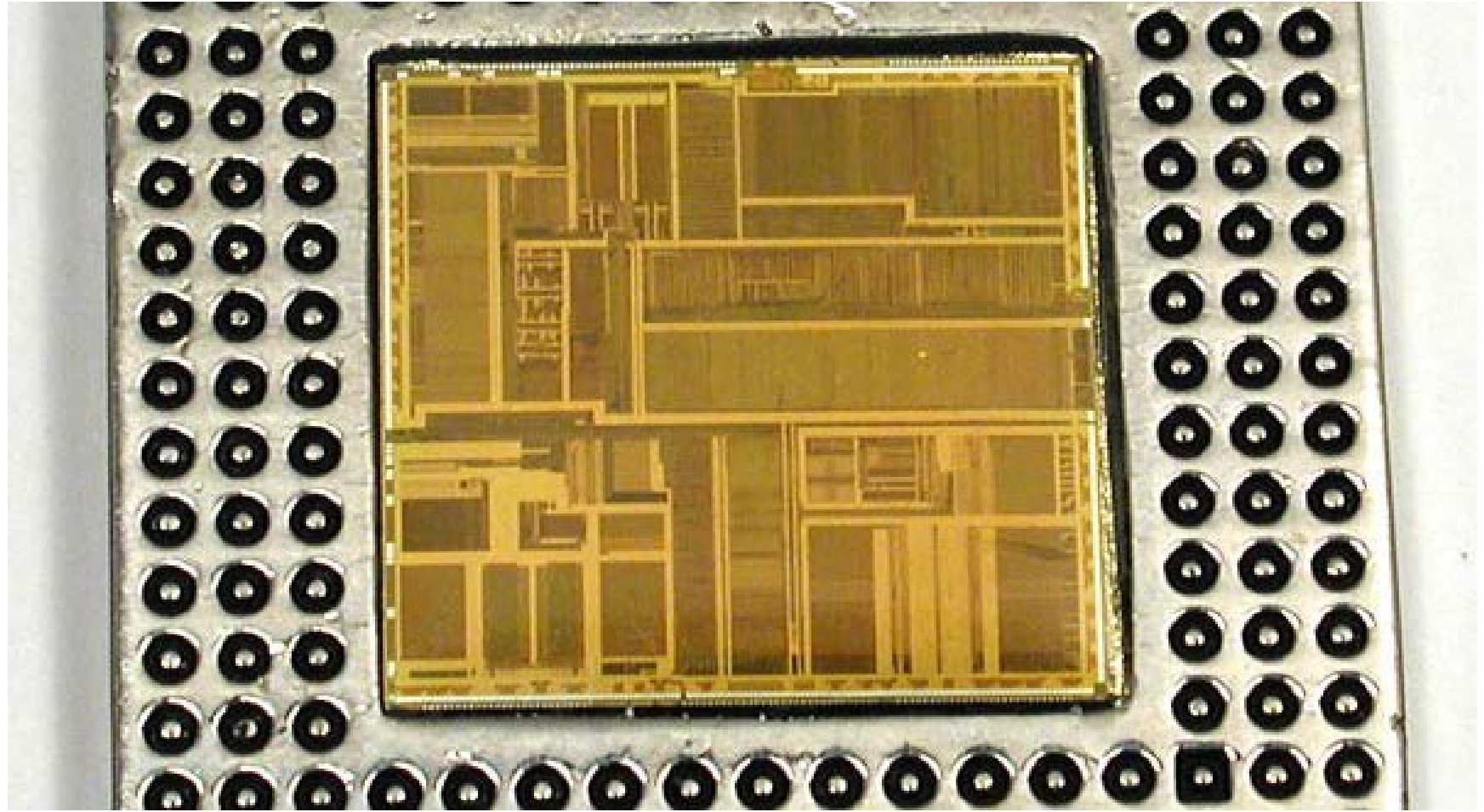


Change

- Behaviour
- Representation



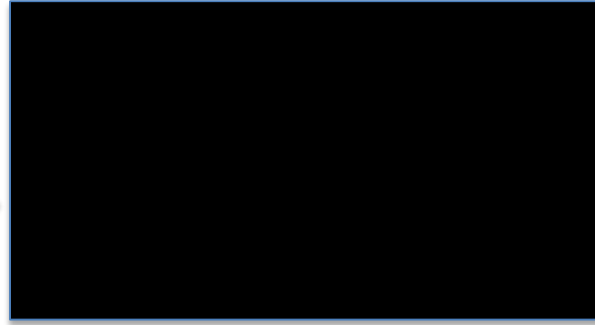
Behaviourist



Stimulus



Situation



Change

- Behaviour
- Representation



Behavioriste



Cognitiviste

12 13 14

A B C

12

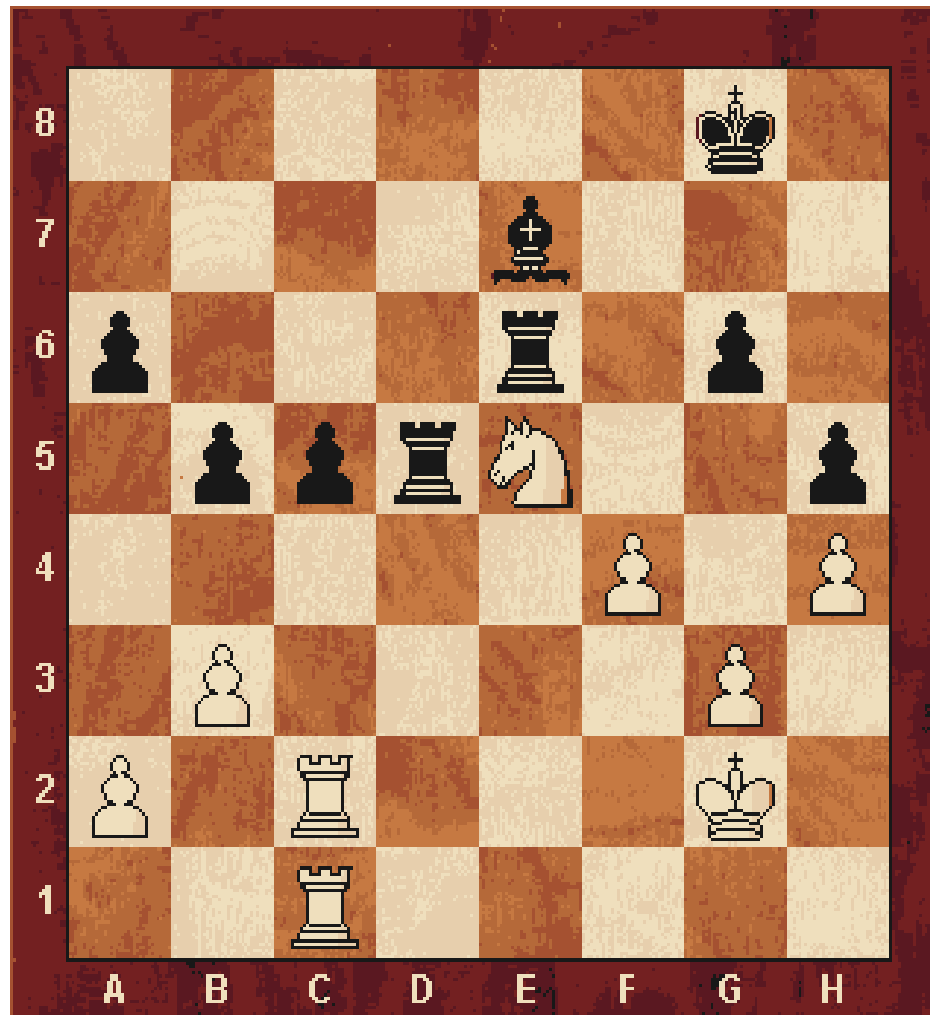
13

14

A

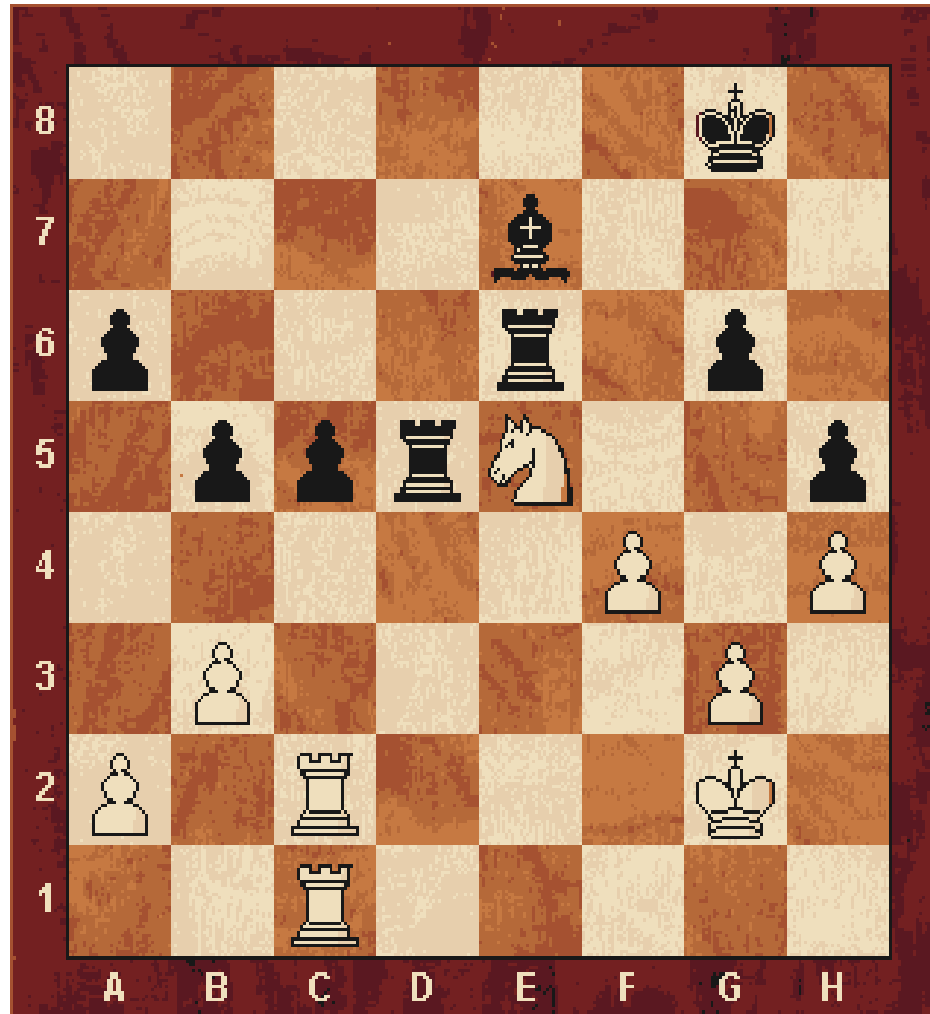
B


C





Simon & Chase


Learning = creating links with what we know




1 = 


2 = 

3 = 

4 = 

5 = 

6 = 

7 = 

8 = 

9 = 

1 8 5 9 3 2

1	2	3
4	5	6
7	8	9

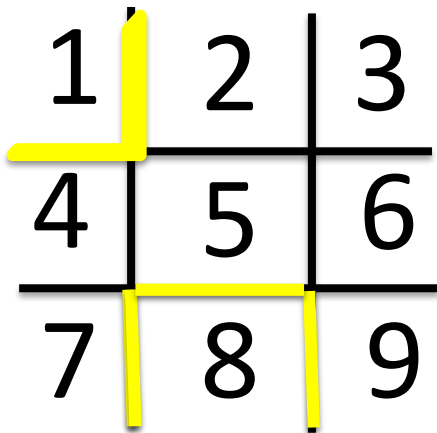
Bouygues 4G

Saisir le code

○ ○ ○ ○

1	2 ABC	3 DEF
4 GHI	5 JKL	6 MNO
7 PQRS	8 TUV	9 WXYZ
0		

Urgence Annuler



D'après T. Jensen, Aarhus Univ.

1 8 5 9 3 2



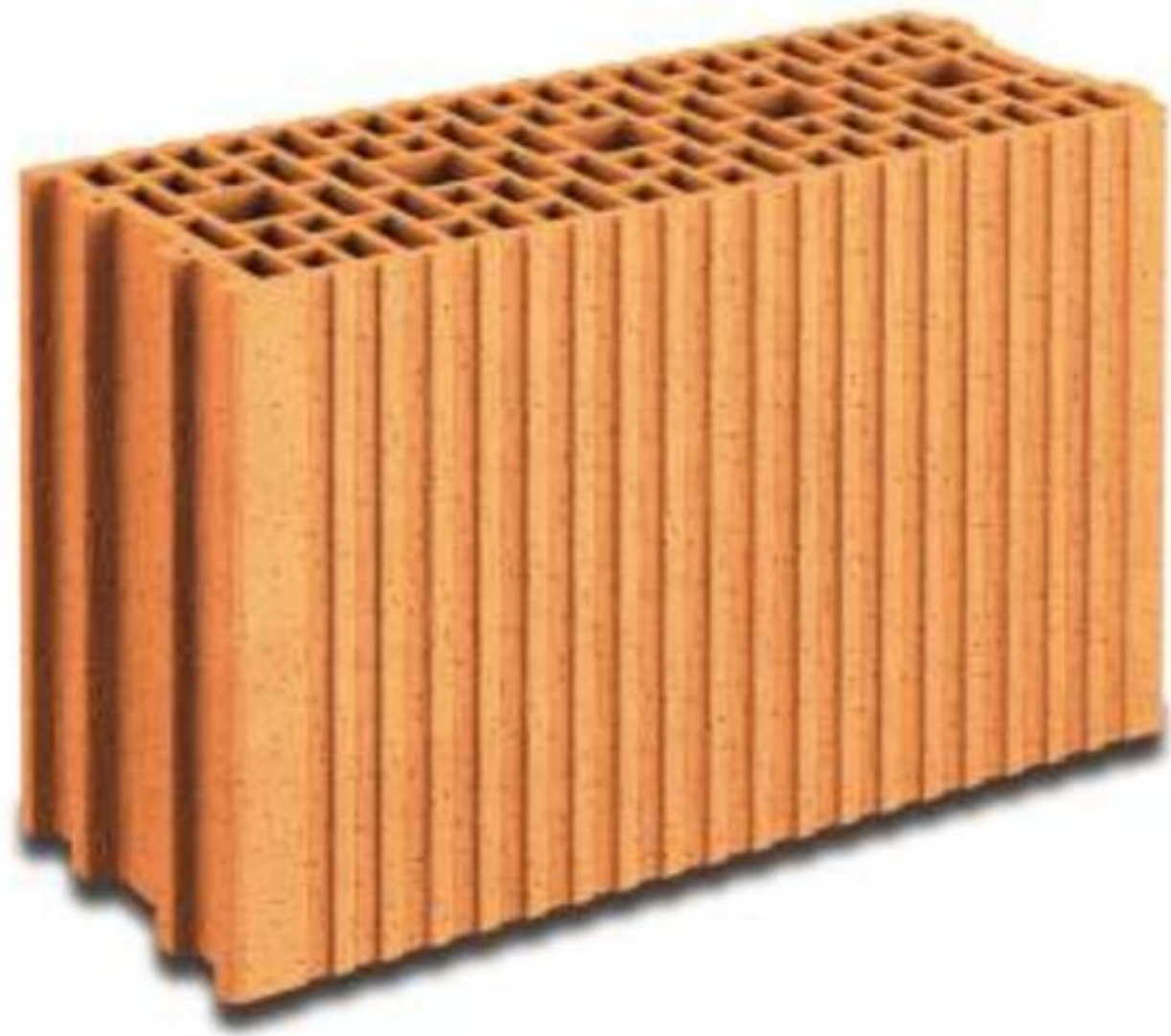
2 mains conditions for memorizing

I learn if

A : I can give meaning to the « stimulation »

B : I know what to do with this information

$$\mathbf{B > A}$$





J. Piaget

1896 - 1980



Stimulus



Situation



Change

- Behaviour
- Representation



Behaviourist



Cognitivist



Constructivist



J. Piaget

Everything you teach
them, You prevent
them from learning it





Lev Vygotsky

1896 -1934

Stimulus



Situation



Change

- Behaviour
- Representation



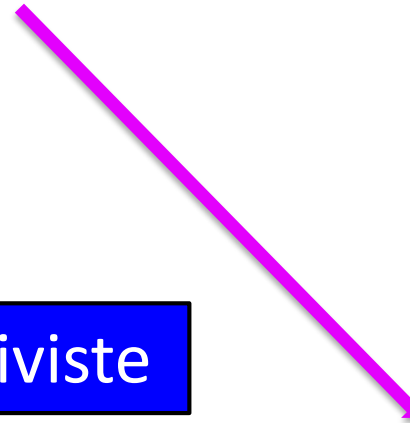
Behaviourist



Cognitivist



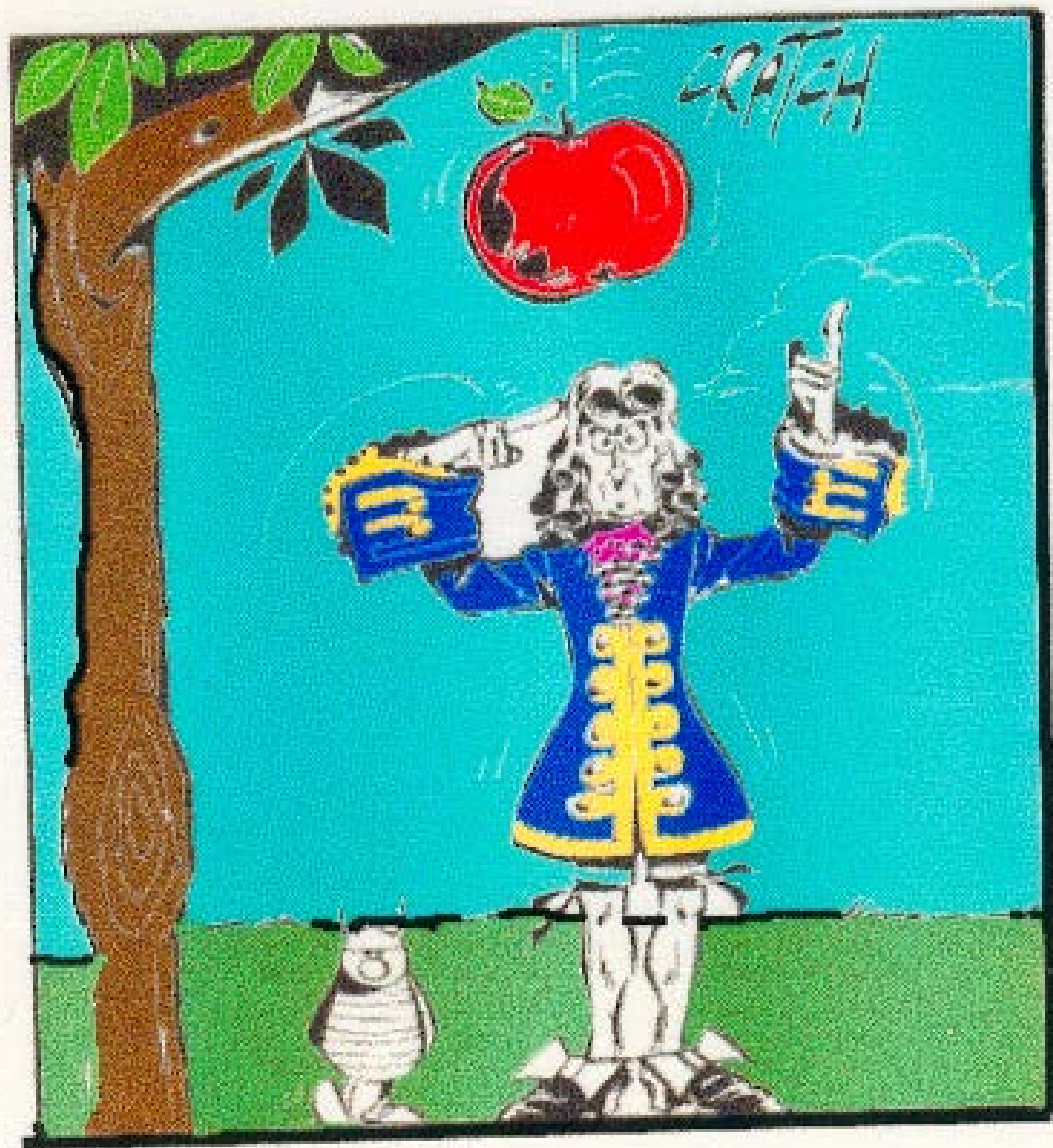
Constructivist

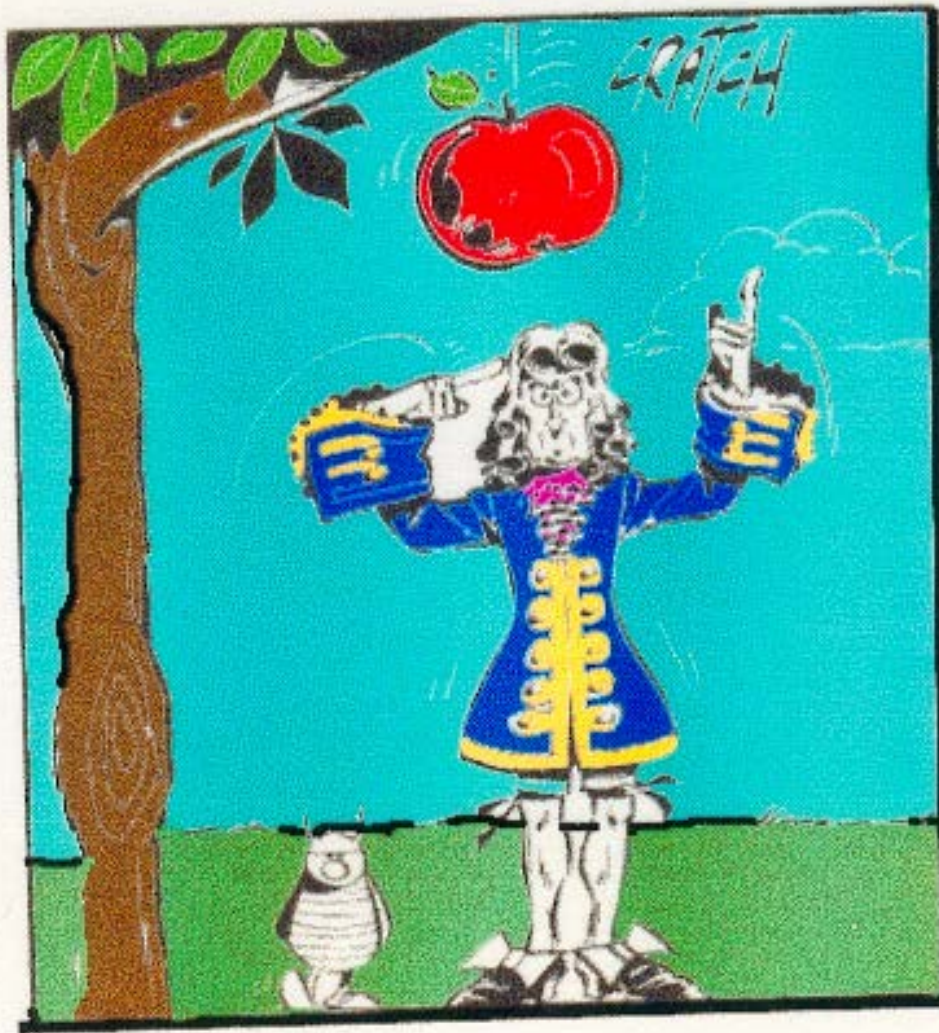


Socio-constructivist

Learning a co-construction

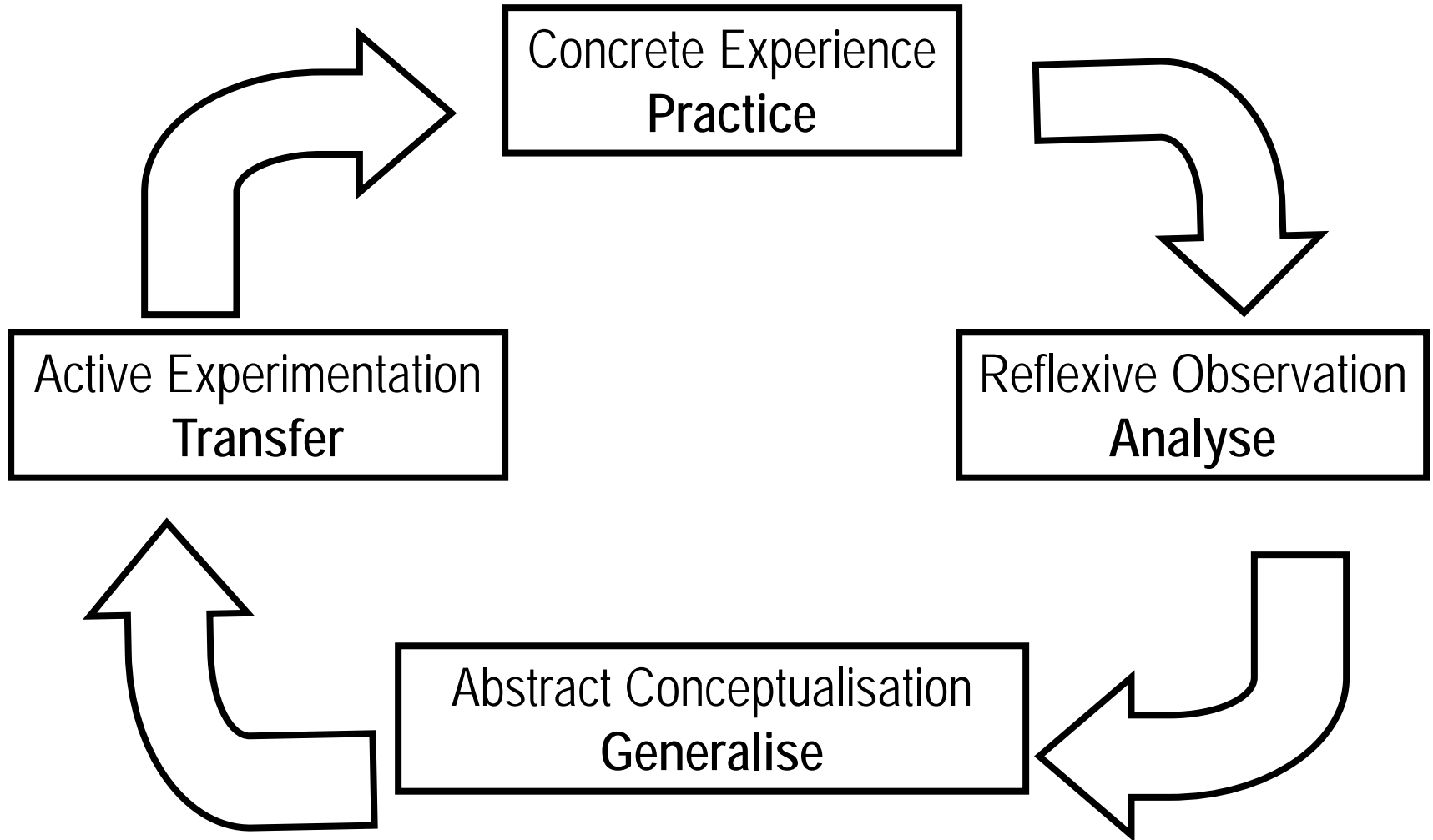






Learning does not come from what you experience but from what you do when you experience it

Reflexive Practice

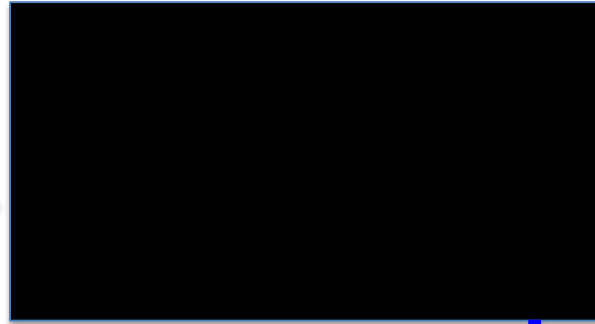


Kolb (1984)

Stimulus



Situation



Change

- Behaviour
- Representation



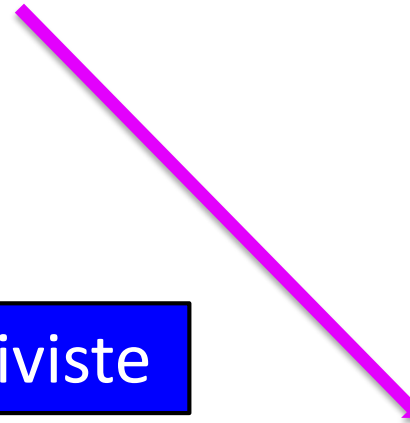
Behaviourist



Cognitivist



Constructivist



Socio-constructivist



Feedback

Stimulus

Situation

Change

- Behaviour
- Representation

Behaviourist

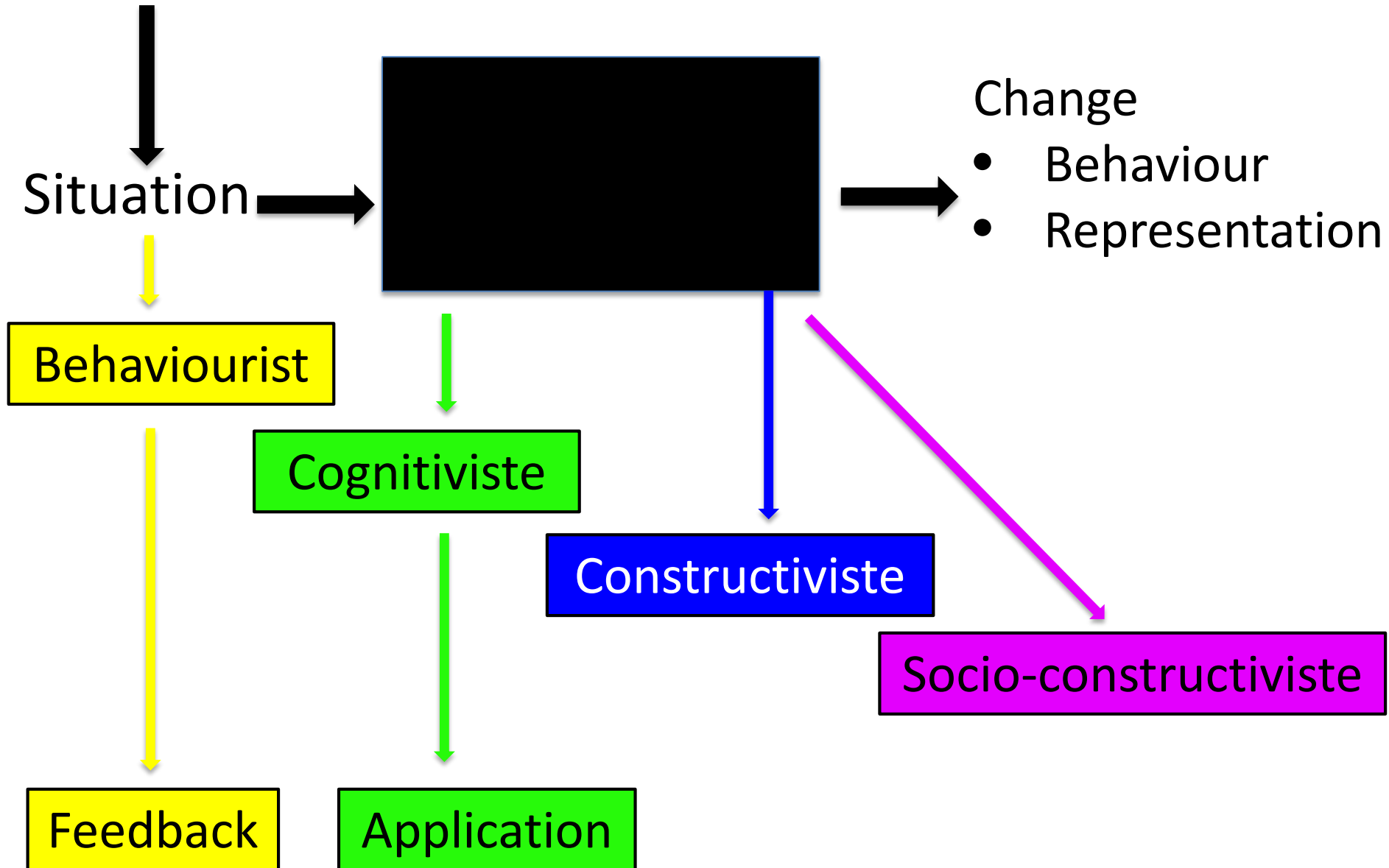
Cognitivist

Constructivist

Socio-constructivist

Feedback

Application



Stimulus

Situation

Change

- Behaviour
- Representation

Behavioriste

Cognitiviste

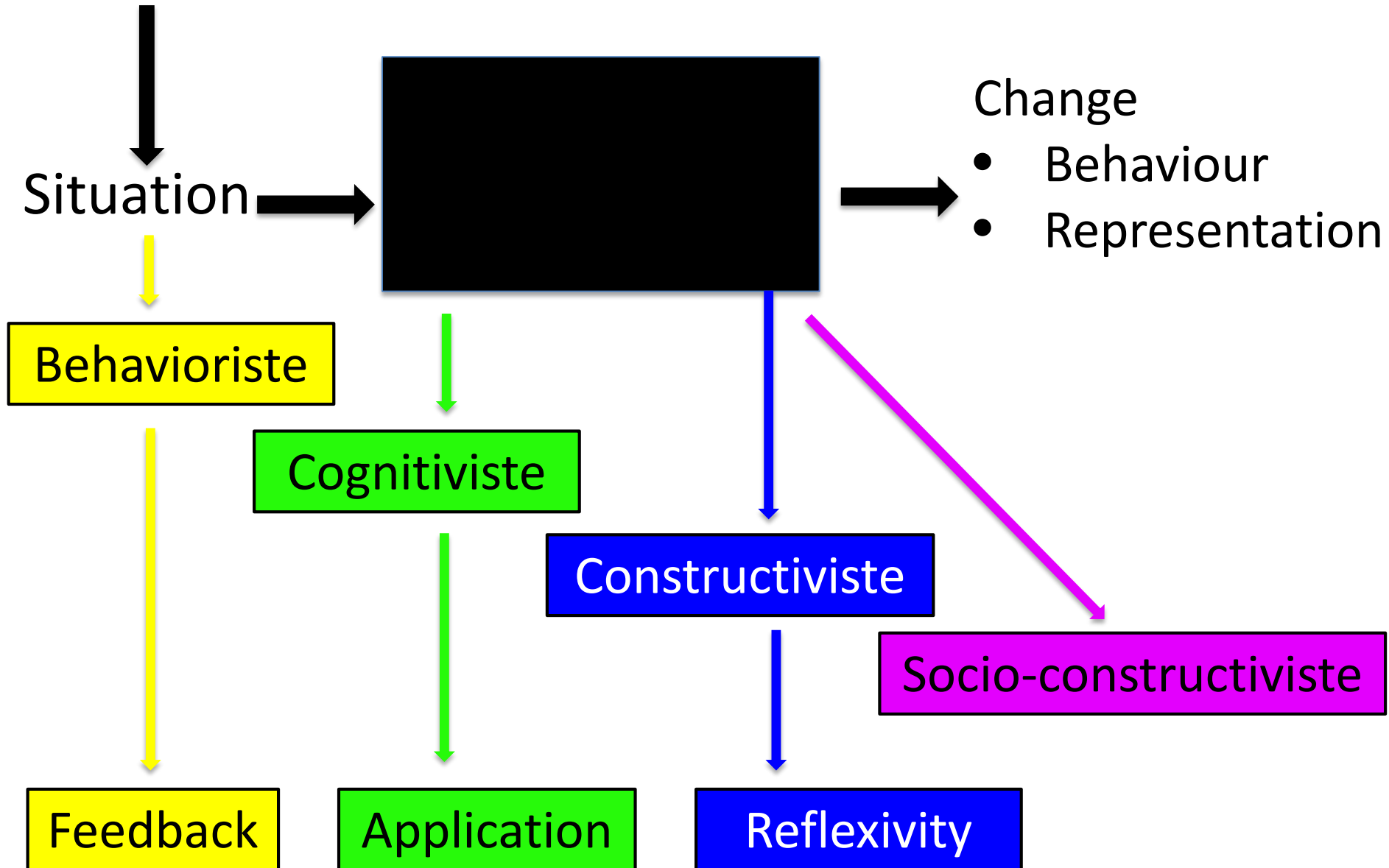
Constructiviste

Socio-constructiviste

Feedback

Application

Reflexivity



Stimulus

Situation

Change

- Behaviour
- Representation

Behavioriste

Cognitiviste

Constructiviste

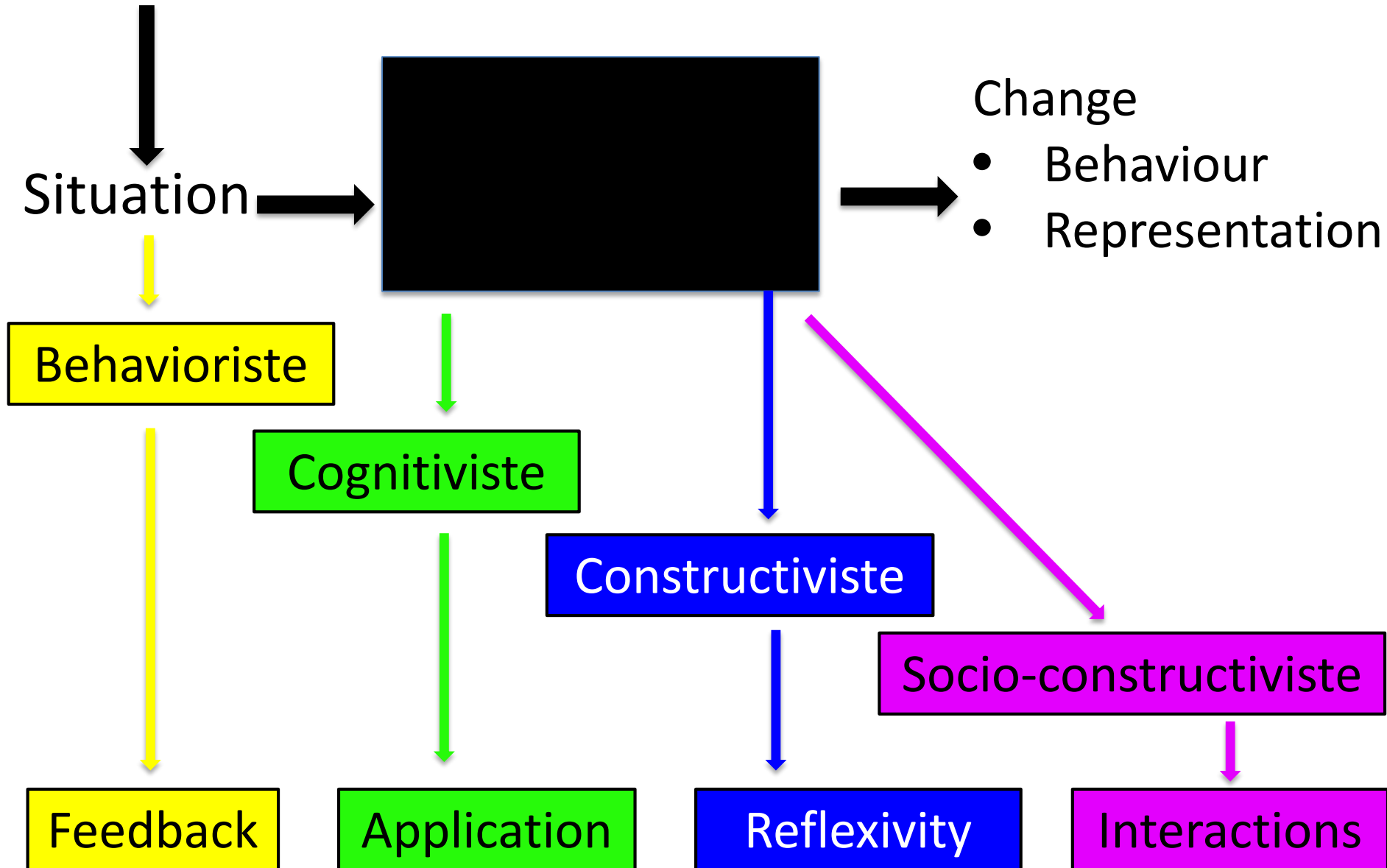
Socio-constructiviste

Feedback

Application

Reflexivity

Interactions



Stimulus

Situation

Change

- Behaviour
- Representation

Behavioriste

Cognitiviste

Constructiviste

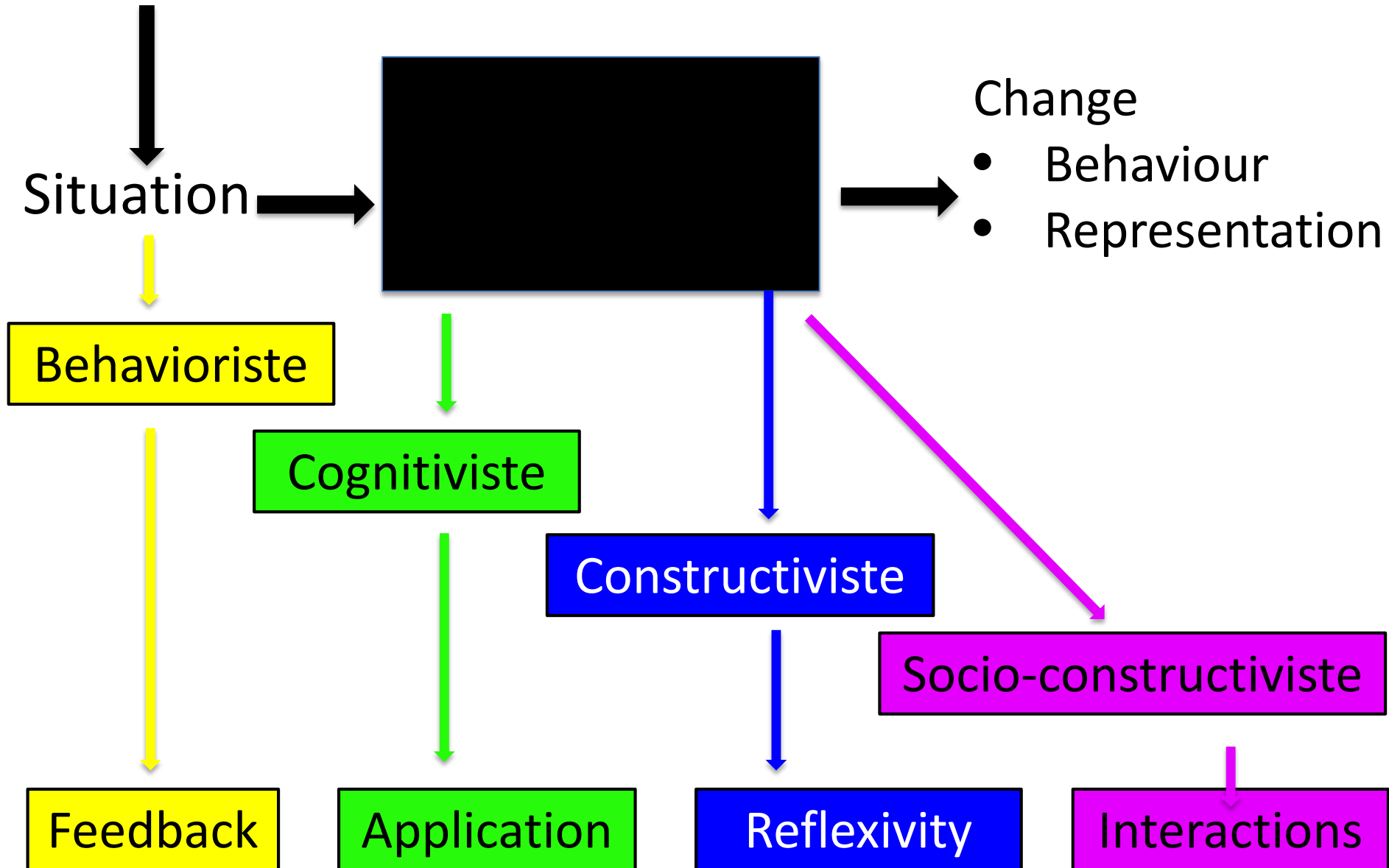
Socio-constructiviste

Feedback

Application

Reflexivity

Interactions

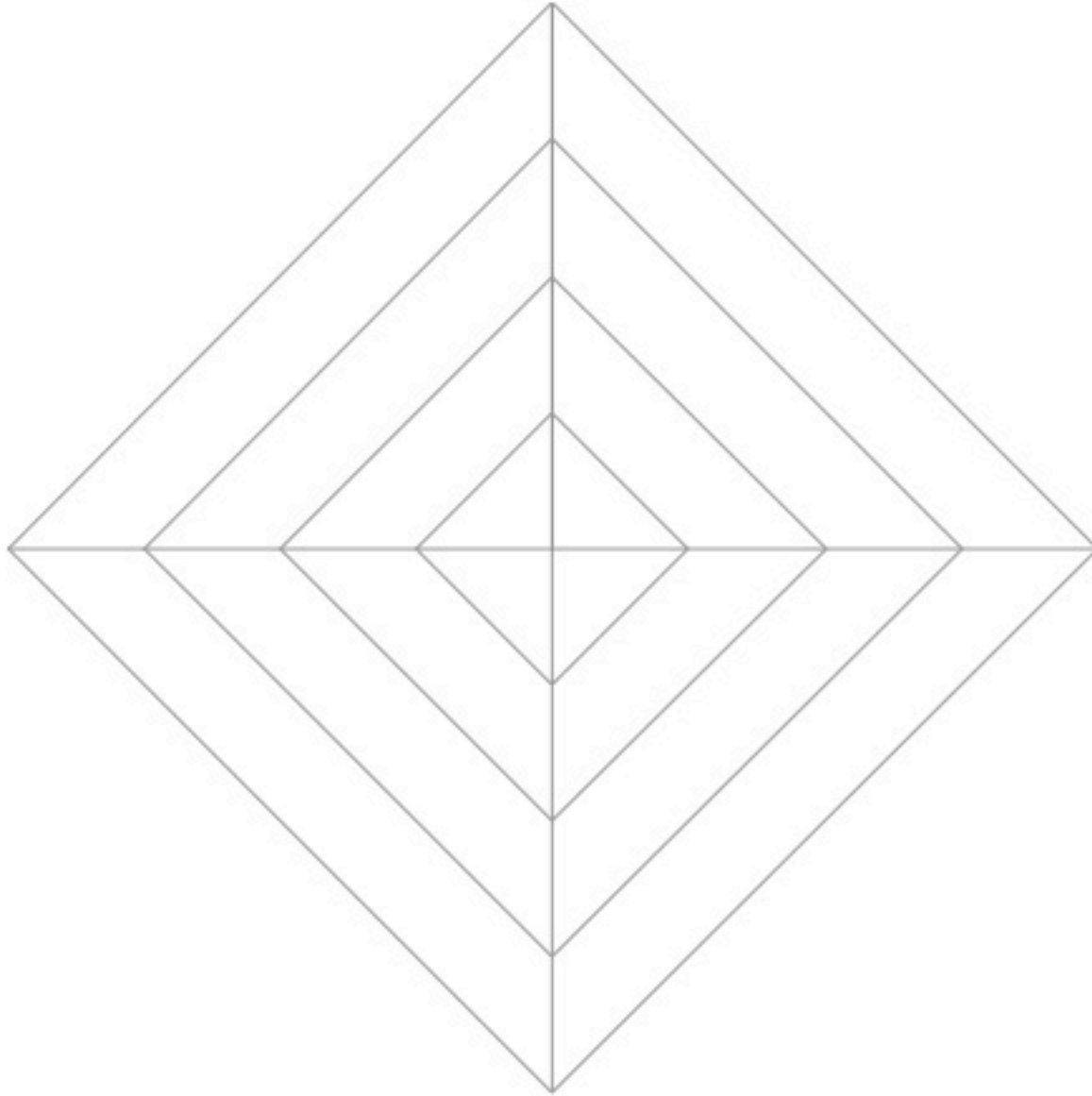


Application

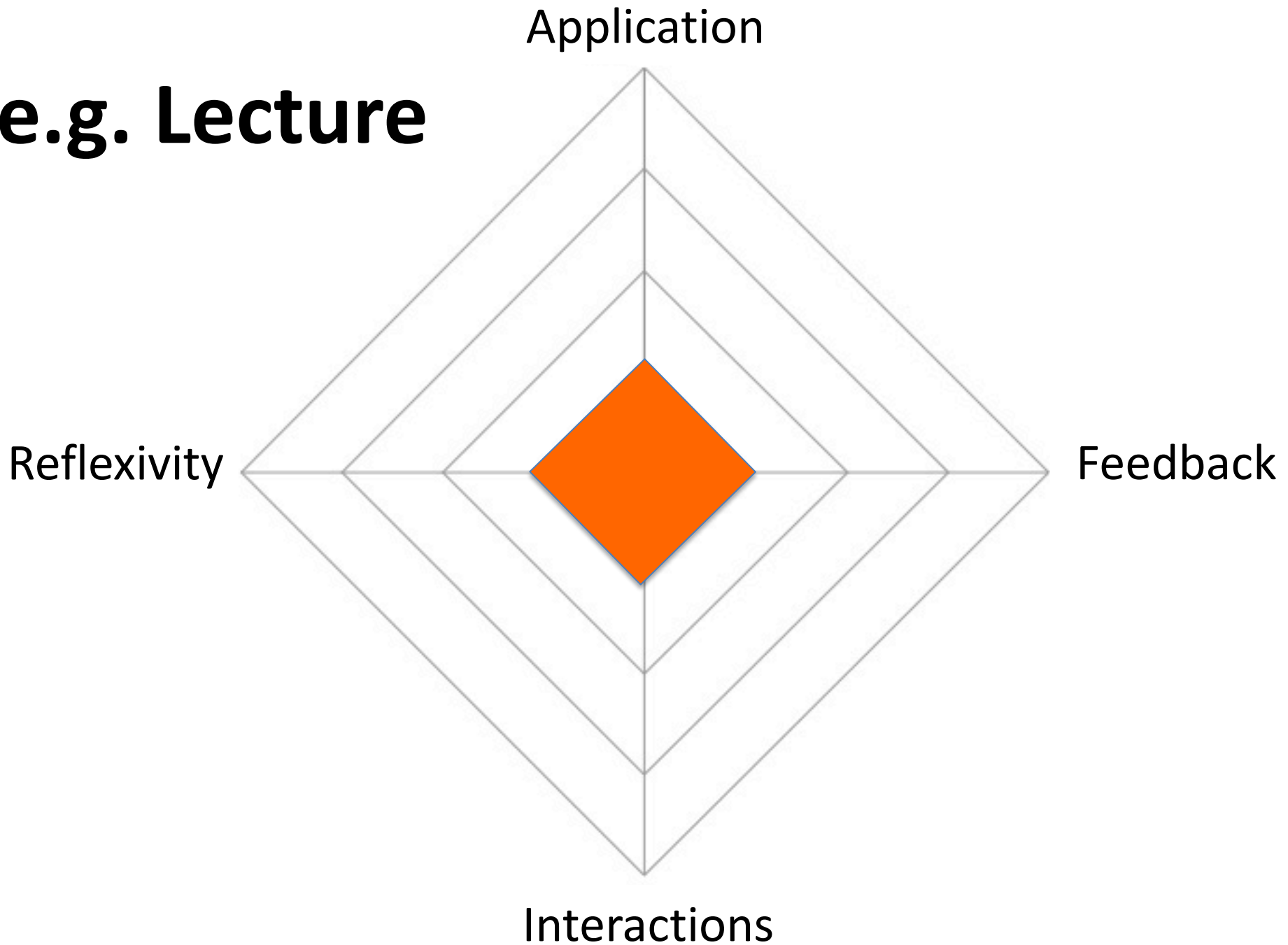
Reflexivity

Feedback

Interactions



e.g. Lecture



e.g. Lecture +

Application

Case study in class

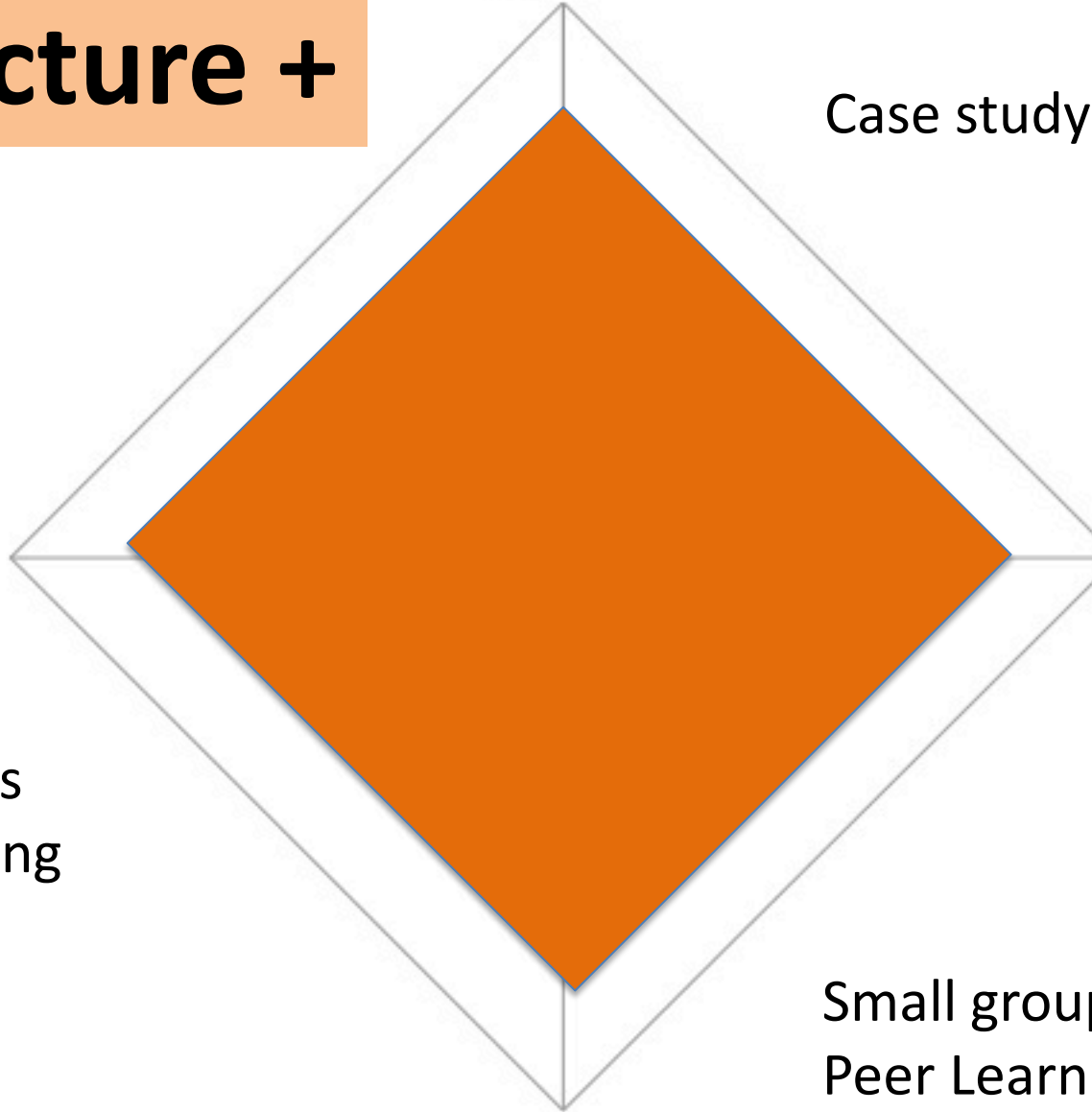
Feedback

Small group discussions
Peer Learning

Interactions

Reflexivity

Synthesis
Comparisons
Mind mapping



2 questions:

What in the pedagogical scenario supports ?

- **Reflexivity**
- **Interactions**
- **Feedback**
- **Application**

What could be done to increase these dimensions ?



Deep Learning

Gr. A

Gr. B

Gr. C

GOAT
House
Boat
CAR

Upper
or
Lower?

Rhyme
with
Coat ?

Which
category
of object?

Gr. A

Gr. B

Gr. C

GOAT
House
Boat
CAR

Upper
or
Lower?

Rhyme
with
Coat ?

Which
catégory ?

20%

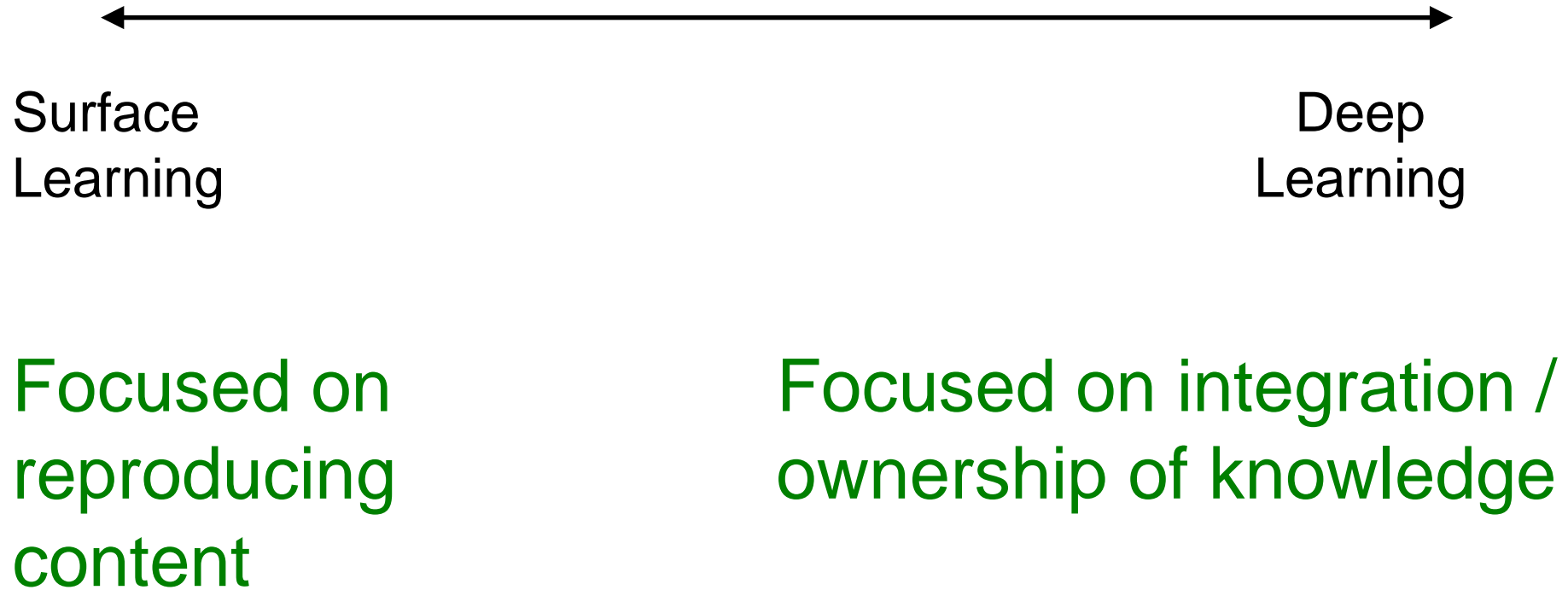
50%

90%

Deep Learning

- Link ideas between different topics
- Find the meaning, look for principles
- Link concepts real situations
- Relate to what is already known

Learning approaches Continuum



From Prosser et Trigwell

What promotes Deep Learning

- Teaching by questions or problems **A**
- Feedback on progression **FB**
- Opportunities to make links **R**
- Use knowledge in different contexts **A**
- Put in doubt representations **R**
- High involvement of students, interactions **I**

What students see as a good teaching

- Involve students in fruitful discussions (4.62)
- Give a useful feedback to students on results and projects (4.52)
- Bring knowledge useful in a professional context (4.45)
- Stimulate creative reflexion (4.43)

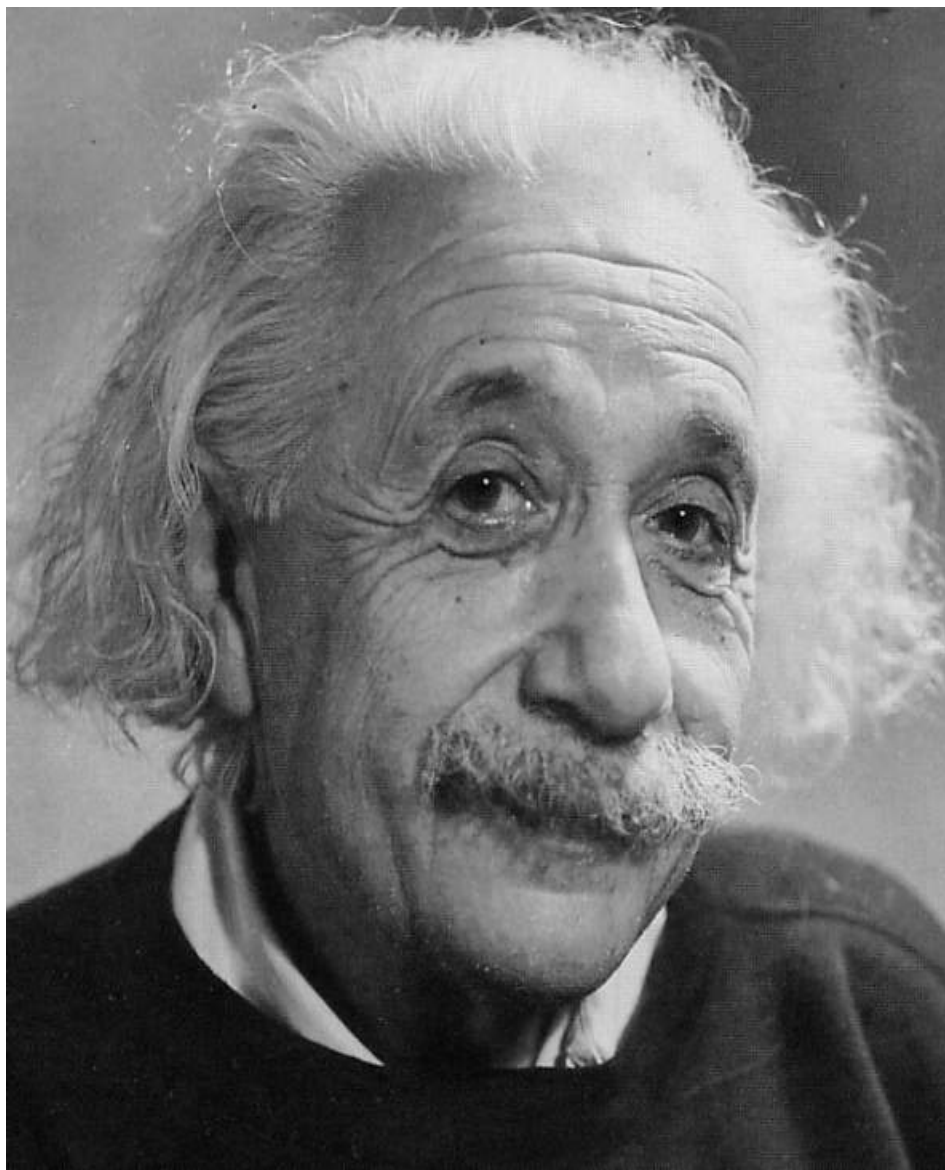
What students see as a good teaching

- Involve students in fruitful discussions (4.62) **I**
- Give a useful feedback to students on results and projects (4.52) **FB**
- Bring knowledge useful in a professional context (4.45) **A**
- Stimulate creative reflexion (4.43) **R**

In short...

- The context of HE is significantly changing at different levels
- These changes generate real challenges for teaching and change the role of teachers calling for new competencies
- A useful way to address these challenges is to refer to basic principles of learning:
Increase Reflexivity, Interactions,
Application & Feedback





« It is the supreme
art of the teacher to
awaken joy in
creative expression
and knowledge»

Einstein

A large, leafy tree in the foreground frames a view of a university campus. A paved path winds through a green field towards a line of trees and distant mountains. A few people are visible on the path. The text "Thanks for your attention" is overlaid in white at the top.

Thanks for your attention

Jacques.lanares@unil.ch

